

Build: 16 bit Agent:

NoFree: No (Free Agent only topics)

YesMail: Yes (Receive email topics)

YesFolders: Yes (All aspects of folders)

YesSpelling: Yes (Spell check topics)

YesSorting: Yes (Sorting topics)

NoBit32: No (Features only available in the 32bit version)

Free Agent Contents

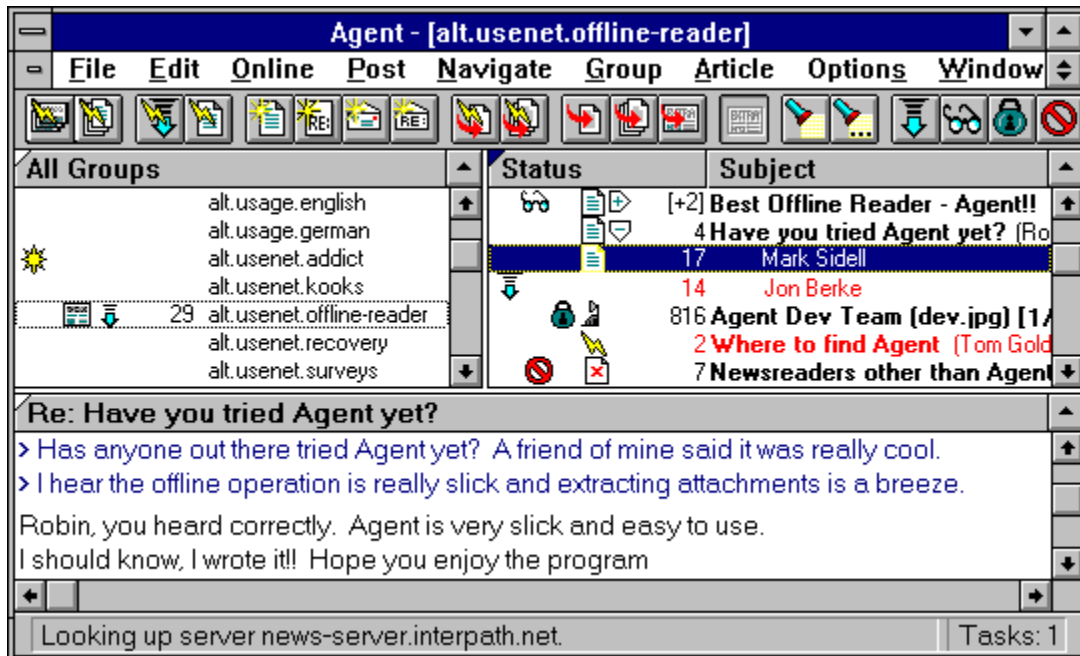
Free Agent is a powerful and easy-to-use Usenet newsgroup reader. It allows you to browse newsgroups both online and offline. Before you start using Free Agent, please take a quick look at [Getting Started](#).

For more information about using Free Agent, see [How to Use Agent](#).

For full email support, a spell checker, and more advanced newsreading features, try Forté's commercial package, Agent. See [Agent Features](#) for a more detailed description of this product. To purchase your own copy of Agent, see [Ordering Agent](#).

If you have any comments, questions, or problems with Free Agent, see [How to Receive Technical Support](#).

To help familiarize yourself with Free Agent's Browser window, click on the various components of the picture below.



[Copyrights](#)

Agent Contents

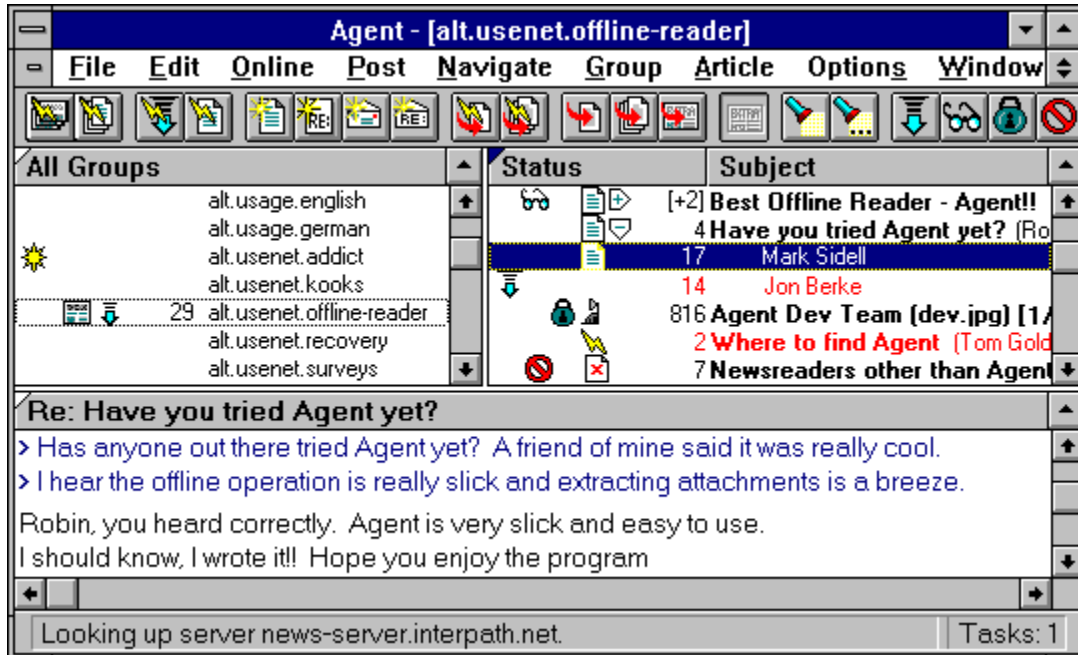
Agent is a powerful and easy-to-use Usenet newsgroup reader. It allows you to browse newsgroups both online and offline. Before you start using Agent, please take a quick look at [Getting Started](#).

For more information about using Agent, see [How to Use Agent](#).

If you'd like to purchase a copy of Agent for a friend, see [Ordering Agent](#).

If you have any comments, questions, or problems with Agent, see [How to Receive Technical Support](#).

To help familiarize yourself with Agent's Browser window, click on the various components of the picture below.



[Copyrights](#)

Add Signature dialog box (Signatures dialog box, Options menu)

Use this dialog box to enter the name of a new signature.

Name

Enter the name of the new signature

Use Information From Another Program dialog box

Use this dialog box to select the program from which Agent will acquire its basic setup information.

Program

Select the program from which you wish to get the initialization information.

Copy program's list of newsgroups

Check this box if you want Agent to use the selected program's newsgroup list to fill in its own list. If you have subscribed to newsgroups in the selected program, you will be subscribed to those groups in Agent as well.

Note: If the newsgroup list in the other program is out of date, either uncheck this box or choose Refresh Group List from the Online menu at a later time.

Use Information From dialog box

Use this dialog box to enter the location of the program from which Agent will acquire its basic setup information.

Enter the name of the directory...

Type in the other program's complete path, including drive. For example, C:\TRUMPET.

Window Layout dialog box (Options menu)

Use this dialog box to select the layout of the panes in the current window. You can choose how the panes should be arranged and what the contents of each pane should be.

Layout of Panes

These buttons show all of the available pane layouts. Click on a button to choose a layout.

Contents of Panes

For the layout you have selected above, these buttons show all of the ways that you can organize the Groups/Folders pane, Message List pane, and Message pane. The box with black text represents the Groups/Folders pane. **Red** text represents the Message List pane. The Message pane has **blue** text. Click on a button to choose an organization.

After you have chosen a layout and pressed OK, the window will update to reflect your selection. If you desire, resize the panes by dragging the border between the panes.

TIP: To show only one pane at a time, select Zoom Window from the Navigate menu or press Z.

If you would like to have a particular layout be the one used when you start Agent or open a new Browser window, choose Save As Default Window Layout from the Options menu. This command saves the pane layout, pane sizing, and whether or not a pane is zoomed.

Preferences dialog box (Options menu)

Attachments Tab

Use this dialog box to define settings that affect how Agent works. This tab controls how binary attachments sent by you are formatted. For more information on sending attachments, see [How to Send a Binary Attachment](#).

Send attachment as multiple messages

Select this option to split long attachments into multiple messages. The size of each attachment is dictated by the number you enter into the **Lines per Messages** box.

Send attachment as a single message

Select this option to include the entire attachment in one message, no matter how long the attachment is.

Send text as preface message

Select this option to send an additional message ahead of the attachment message(s). This is useful because it allows people to read a description of the attachment before downloading it.

Send text in first message

Select this option to include the description of the attachment in the attachment's first message.

Do not send any text

When this option is selected, Agent will only send the attachment. Any other text or description you enter into the Compose window will be ignored.

Preferences dialog box (Options menu)

Colors Tab

Use this dialog box to define settings that affect how Agent works. This tab controls the color of text in Agent.

Normal Lines

Choose the color for groups, folders, and read message headers.

Unread Messages

Choose the color for unread message headers.

Highlighted Unread Messages

Choose the color for unread message headers when they are selected. This is usually the inverse of the Unread Messages color.

Normal Text

Choose the color for body text.

Quoted Text

Choose the color for response text within a message's body.

Preferences dialog box (Options menu)

Confirmations Tab

Use this dialog box to define settings that affect how Agent works. This tab controls the confirmation messages Agent displays. These messages warn you when you are about to perform an irreversible action.

Delete Groups or Folders

Check this box and Agent will display a confirmation message when you manually delete a group or folder.

Delete messages or message bodies

Check this box and Agent will display a confirmation message when you manually delete a message or its body.

Delete outbox messages

Check this box and Agent will display a confirmation message when you manually delete a message from the Outbox window.

Close message composition window

Check this box and Agent will display a confirmation message when you close a posting or email window without sending the message first.

Stop online tasks

Check this box and Agent will display a confirmation message when you cancel an online operation.

Close program while online tasks are running

Check this box and Agent will display a confirmation message when you exit Agent while it is communicating with the news server.

Mark all messages read or unread

Check this box and Agent will display a confirmation message before marking all the messages in a group or folder read or unread.

Launch executable binary attachments

Check this box and Agent will display a confirmation message before running an executable (*.exe file) detached from a message.

Default action in confirm dialogs is YES

Check this box to make "Yes" the default button on all confirmation dialog boxes. The default button is the one activated when you press the Enter key.

Preferences dialog box (Options menu)

Display Tab

Use this dialog box to define settings that affect how Agent works. This tab controls how Agent's Browser window appears and behaves.

Show Toolbar

Check this box to display the Agent toolbar directly below the menubar.

Show Status Bar

Check this box to display the Agent status bar at the bottom of the window.

Tab Spacing

Enter the length of tab stops, in characters.

Quoted Text

Enter the characters that commonly appear in follow-up messages signifying that text on the same line is quoted from the original message. Agent displays this text in the color defined by the Quoted Text setting on this dialog box's Colors tab.

Scroll Margins

Enter the number of rows you want to remain visible above or below the highlighted row when scrolling up or down in the Message and Body panes.

Follow-Up Indentation

Enter the amount of space, in characters, that follow-up messages should be indented from their parent in the Message List pane.

Maximum Follow-Up Level

Enter maximum number of response levels (responses to responses) that you want displayed in the Message List pane. Any responses deeper than this appear at the most indented level.

Date sorts descending

Check this box and Agent will display the newest messages at the top of the Message pane when it is sorted by date. When this box is unchecked, the newest message appear at the bottom of the pane. Note: You must resort the Message pane for this change to take effect.

Size sorts descending

Check this box and Agent will display the largest messages at the top of the Message pane when it is sorted by size. When this box is unchecked, the largest message appear at the bottom of the pane. Note: You must resort the Message pane for this change to take effect.

Show author's full email address

Check this box to display email addresses and full names in the Author column. When this box is unchecked, only full names are displayed.

Preferences dialog box (Options menu)

Navigation Tab

Use this dialog box to define settings that affect how Agent works. This tab controls how Agent behaves when you are navigating within a Browser window.

Skipping to the next unread message...

Check this box and Agent will keep your focus in the same pane when you skip between messages in different groups or folders.

Marking or ignoring...

Check this box and Agent will automatically skip to the next unread message after you mark a Usenet message for retrieval or select a thread to be ignored.

Watching an unread message...

Check this box and Agent will automatically skip to the next unread message after you select Watch Thread (or press W) when an unread Usenet message is highlighted.

Skipping to the next unread group...

Check this box to have Agent automatically mark all the messages in the current group or folder "read" when you choose Skip to Next Unread Group.

Show Threads Initially Collapsed

Check this box to initially hide all responses in the Message List pane.

Automatically expand threads containing new messages

Check this box to have Agent automatically expand a thread when skipping to an unread message within a thread. Agent expands the thread only if you had previously retrieved and read the first message in the thread.

Start a new thread...

Check this box to create a new thread when a follow-up Usenet message's subject is different than the main message's subject. When unchecked, Agent attaches follow-up messages to the original even when the subject of the thread changes.

Enable threading by subject

Check this box to have Agent include messages with the same subject under the same thread, even if the follow-up message doesn't contain a valid reference to the original. People frequently mispost responses and this helps match follow-ups with the message to which they are responses. Checking this box will also cause Agent to thread your email messages.

Double-clicking a message launches its binary attachment

Check this box and double-clicking on any message containing an attachment you've saved will run the program associated with the attachment's file type. For more information, see [How to Configure a GIF or JPG Viewer to Work with Agent](#).

See Also:

[Navigating in Agent](#)

[Watching and Ignoring Threads](#)

Preferences dialog box (Options menu)

Posting Tab

Use this dialog box to define settings that affect how Agent works. This tab controls how messages that you send are formatted.

Line length

Enter the maximum number of characters that can appear on a single line. Agent automatically word wraps any lines longer than this.

Validate email address

When checked, Agent validates all email address fields (To:, Cc:, etc.) before sending messages. Uncheck this box if you need to enter non-standard addresses. Note: Agent does not verify that the email address exists. It simply checks the format to make sure it is a valid Internet email address.

Include original text

Check this box to include a copy of the original text in follow-up Usenet messages and email replies.

Quote original text in forwarded email

Check this box to insert the quote prefix (defined below) in front of each line of a message's text when forwarding it via email.

Prefix for quoted lines

For follow-up and reply messages, enter the character(s) that signify that the text on the same line is quoted from the original message.

Follow-Up Usenet Msg

Enter the text to appear just above quoted lines when following-up to a Usenet message with another Usenet message.

Reply to Usenet Msg

Enter the text to appear just above quoted lines when replying to a Usenet message with an email message.

Forward Usenet Msg

Enter the text to appear just above quoted lines when forwarding a Usenet message to someone via email.

Reply to Email

Enter the text to appear just above quoted lines when replying to an email message with another email message.

Forward Email

Enter the text to appear just above quoted lines when forwarding an email message to someone via email.

For more information, see [Composing an Introduction String](#).

Composing an Introduction String

When you reply to a message, it's common practice on the Internet to include some of the text from the original message in the reply. It is also common practice to precede the original text with a line such as "Jessye Lynn Sidell wrote:" You define this introduction string on the Posting tab of the Preferences dialog box.

The following table describes the different fields you can include in introduction strings. When you include a field in an introduction string, Agent automatically replaces that field with its value from the original message. To include a field in a string, enclose it within percent signs (e.g., %From%). **Note:** To include the percent sign in the string, enter two of them next to each other (e.g., %%).

Field	Description
Date	The date the message was sent.
Reply-To	Where the author wanted replies sent.
From	The email address of the person who posted the message.
Sender	The sender of the message. Note: This may be a different person than the one in the From field if the sender wasn't the one who actually posted the message.
Full-Name	The full name of the author, extracted from the From field.
Subject	The brief description of the message.
Message-Id	The message's unique message ID.
Newsgroups	The newsgroup to which this message was posted. If the message was posted to more than one group, the current group is used.
Followup-To	The newsgroups where the sender of the message wants follow-up messages posted.
Expires	The date the message is scheduled to expire.
References	For follow-up messages, the message IDs of the messages to which this message refers.
Organization	The author's organization.
Keywords	Optional keywords included by the author to help categorize the message.
Summary	A summary description of the message.
Lines	The number of lines in the message.

You may also use the following to represent special characters:

Character	Description
\n	The newline character.
\t	A tab.
\\	The backslash character itself.

Preferences dialog box (Options menu)

Online Operation Tab

Use this dialog box to define settings that affect how Agent works. This tab controls Agent's behavior while online.

Use Offline Defaults

Press this button if you want to use Agent as an offline news and mail reader. This button optimally configures the remaining controls in this dialog box for offline use. For more information, see [How to Use Agent as an Offline Newsreader](#).

Use Online Defaults

Press this button if you want to use Agent as an online newsreader. This button optimally configures the remaining controls in this dialog box for online use. For more information, see [How to Use Agent as an Online Newsreader](#).

Times to retry when server refuses connection

Enter the number of times Agent should attempt to reconnect to the news server when it refuses a connection. This normally happens when the news server is busy.

Pause between retries

Enter the number of seconds between each reconnection attempt.

Close winsock (hang up) between retries

Check this box to have Agent hang up the modem between reconnection attempts.

Go offline automatically after...

Enter the number of seconds of inactivity that Agent waits before automatically disconnecting from your news server. If you uncheck this box, Agent will not disconnect from your news server until you close the program or uncheck Online from the Online menu.

If you intend to read Usenet messages online, you might want Agent to go offline after a few minutes of inactivity. This gives you time to read messages, but doesn't leave Agent online too long. If you intend to read messages offline, you probably want Agent to go offline immediately (0 seconds of inactivity).

Send keep-alive messages every...

When this box is checked, Agent sends a command to your news server periodically in order to maintain the connection to the server. This option is useful if your computer is connected to the server via a dial-up channel that automatically disconnects after a period of inactivity.

Enter the frequency of keep-alive messages sent from Agent to your news server. Uncheck this box and Agent won't send any keep-alive messages.

Enable priority message retrieval

When this box is checked, Agent opens a second channel to the news server when you attempt to retrieve the body of a message while Agent is already busy performing other online operations. This makes it possible for you to begin reading new messages in one group while retrieving headers in another.

Viewing Unretrieved Messages When Offline

Select the action you want Agent to perform when you are offline and attempt to view a Usenet message for which you do not have the body. This setting affects double-clicking and pressing Enter on messages, as well as the View Next Unread Message and View Next Unread Message in Thread actions on the Navigate menu.

See Also:

[Online Menu Commands Explained](#)

Preferences dialog box (Options menu)

System Profile Tab

Use this dialog box to define settings that affect how Agent works. This tab defines information that is required to use Agent.

News Server

Enter the name of your news (NNTP) server or its IP address. If you don't know the name, ask your service provider or system administrator.

Email Server

Enter the name of your email (SMTP) server or its IP address. If you don't know the name, ask your service provider or system administrator.

Time Zone

Select the time zone you are located in. Agent uses this setting to convert the times of messages to your own local time. Also, when you post a message, Agent includes your time zone in the date.

Automatically adjust for Daylight Saving Time

Check this box if you live in a locality that observes Daylight Saving Time between April and October. During these months, Agent automatically adjusts your time zone to compensate for the time difference.

Preferences dialog box (Options menu)

User Profile Tab

Use this dialog box to define settings that affect how Agent works. This tab defines information about you.

Email Address

Enter your email address. When you send a message, this address appears in the "From" field. For example: lance.boehm@forteinc.com.

Full Name

(Optional) Enter your full name. This name is included with your email address in messages that you send. It is helpful to include your full name if your email address does not contain your name. Also, some programs, such as Agent, can display an author's full name rather than his/her email address.

Organization

(Optional) Enter the name of the organization to which you belong. This name is sent in the "Organization" field of Usenet messages you post. It is not included in your email messages.

Reply To

(Optional) Enter an email address here if you want people to send replies to an address that is different than your Email Address listed above. For example, you may use your business address as your Email Address, but would prefer that replies be sent to a personal email address.

Note: Changing the Email Address, Full Name, Organization, or Reply To value here also changes the corresponding field on the Posting tab of the Default Properties for All Groups dialog box.

Server requires authorization login

Check this box if your news server requires a special user name and/or password to login. When checked, Agent will automatically fill in your user name when requested by the news server.

User Name

Enter the user name required by your news server for logging in.

Remember password between sessions

Check this box if your news server requires a special password to login and you want Agent to automatically enter that password for you.

Password

Enter the password required by your news server for logging in. For security, your password appears as asterisks (*) and is stored in an encrypted format in AGENT.INI.

Note: You must take Agent offline and then back online for changes to the user name or password to take effect.

Information about your incoming email server is defined on the System Profile tab of the Inbound Email dialog box.

Properties for Selected Groups dialog box (Group menu)

Marking Read Tab

Use this dialog box to define settings for the selected group. **TIP:** If you highlight several groups before opening this dialog box, you will be changing the settings for all the selected groups at once.

This tab controls when Agent marks Usenet messages read. Usually, you'll want to mark all existing messages read each time you retrieve new messages so that only the new ones are left unread.

Override default settings

Check this box to use the settings defined on this tab instead of those defined in the Default Properties for All Groups dialog box.

New message headers

Check this box to mark all existing Usenet messages read each time you retrieve new message headers for this group.

Marked message bodies

Check this box to mark all existing Usenet messages in this group read each time you retrieve marked message bodies for this group. All the new messages Agent retrieves will be marked unread so that you can easily find them.

See Also:

Marking Messages Read

Default Properties for All Groups dialog box (Group menu)

Marking Read Tab

Use this dialog box to define your default group settings. This tab controls when Agent marks messages read.

This tab controls when Agent marks Usenet messages read. Usually, you'll want to mark all existing messages read each time you retrieve new messages so that only the new ones are left unread.

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Check this box to mark all existing Usenet messages read each time you retrieve new message headers for this group.

Marked message bodies

Check this box to mark all existing Usenet messages in this group read each time you retrieve marked message bodies for this group. All the new messages Agent retrieves will be marked unread so that you can easily find them.

See Also:

Marking Messages Read

Properties for Selected Groups dialog box (Group menu)

Posting Tab

Use this dialog box to define settings for the selected group. **TIP:** If you highlight several groups before opening this dialog box, you will be changing the settings for all the selected groups at once.

This tab controls how postings to this group and email replies from this group are handled. Note: All of these settings can be overridden for a particular message. See the [Compose Usenet Message window](#) and the [Compose Email Message window](#) for details.

Override default settings

Check this box to use the settings defined on this tab instead of those defined in the [Default Properties for All Groups dialog box](#). Note: Checking this box only overrides the "Copy follow-up messages to author via email," "Signature," and "Spell Check Language" settings. Each field in the "Fields" list must be overridden independently (see below for details).

Copy follow-up messages to author via email

When checked, Agent will send a copy of follow-up messages you post to the author of the message to which you are responding. You can easily override this behavior for individual follow-ups by removing the author's name from the Email To field on the [Compose Usenet Message window](#).

Signature

Select a signature to use for posting to this group or email replies from this group.

Spell Check Language

(Not available in Free Agent) Select the language dictionary to use when spell checking posting to this group or email replies from this group. For more information, see [About Agent's Dictionaries](#).

File sent messages in folder

Select the folder in which to file messages you send from this group. Choose "[Leave in Outbox]" to save all sent messages in your Outbox or choose "[Delete]" to have Agent delete your messages after sending them.

Fields

This list contains all the Usenet message fields (and some email ones as well) for which you can set default values. See [Message Fields](#) for a description of each field. Setting a default value for these fields saves you time when creating messages because you don't have to reenter the common information each time. You can even default the Newsgroups field to automatically cross-post messages to several groups.

To change a particular field's default value:

1. Highlight the desired field
2. Check the "Override default value for field" box
3. Enter the new value in the "Value for <Field>" control.

Override default value for field

Check this box to use the default field value defined on this tab instead of the one defined in the Default Properties for All Groups dialog box.

Value for <Field>

Enter the default value for the field selected in the Fields list. You must check the "Override default value for field" box before you can enter a value here.

See Also:

[Compose Usenet Message window](#)

[Compose Email Message window](#)

[How to Post Usenet Messages](#)

[How to Send Email](#)

Default Properties for All Groups dialog box (Group menu)

Posting Tab

Use this dialog box to define your default group settings. This tab controls how postings are handled.

Note: All of these settings can be overridden for a particular message. See the [Compose Usenet Message window](#) and the [Compose Email Message window](#) for details.

Copy follow-up messages to author via email

When checked, Agent will send a copy of follow-up messages you post to the author of the message to which you are responding. You can easily override this behavior for individual follow-ups by removing the author's name from the Email To field on the [Compose Usenet Message window](#).

Signature

Select a default signature for all your postings and email. Note: Changing this setting here also changes the Default Signature defined in the [Signatures dialog box](#).

Spell Check Language

(Not available in Free Agent) Select a default language dictionary for all your postings and email.

Note: Changing this setting here also changes the Default Language defined on the [Spelling tab of the Preferences dialog box](#). For more information, see [About Agent's Dictionaries](#).

File sent messages in folder

Select the folder in which to file messages you send. Choose "[Leave in Outbox]" to save all sent messages in your Outbox or choose "[Delete]" to have Agent delete your messages after sending them.

File replies in same folder as original message

When replying or following up to a message in a folder, checking this box tells Agent to save your new message in that folder instead of the folder specified above.

Fields

This list contains all the Usenet message fields (and some email ones as well) for which you can set default values. See [Message Fields](#) for a description of each field. Setting a default value for these fields saves you time when creating messages because you don't have to reenter the common information each time. Note: The global defaults for the From, Organization, and Reply-To fields also appear on the [User Profile tab of the Preferences dialog box](#). Changing these fields here also changes them in that dialog box (and vice versa).

To change a particular field's default value:

1. Highlight the desired field
2. Check the "Override default value for field" box
3. Enter the new value in the "Value for <Field>" control.

Value for <Field>

Enter the default value for the field selected in the Fields list.

See Also:

[Compose Usenet Message window](#)

[Compose Email Message window](#)

[How to Post Usenet Messages](#)

[How to Send Email](#)

Properties for Selected Groups dialog box (Group menu)

What to Purge Tab

Use this dialog box to define settings for the selected group. **TIP:** If you highlight several groups before opening this dialog box, you will be changing the settings for all the selected groups at once.

This tab controls *which* Usenet messages Agent automatically purges (deletes). To control *when* Agent purges messages, see the [When to Purge tab of the Properties for Selected Groups dialog box](#). For more information on purging in general, see [About Usenet Message Purging](#).

Override default settings

Check this box to use the settings defined on this tab instead of those defined in the [Default Properties for All Groups dialog box](#).

Configure Agent's Hard Disk Usage

The buttons in this box help you define the purging options below. Agent maintains a database of messages for each group and these buttons provide presets for common purging configurations. After pressing one of these buttons, check the other values in the dialog box and change them to meet your specific requirements.

Purge Read Messages Without Bodies

This control defines when Agent purges messages you did not retrieve but marked read (i.e., you only retrieved the message's header). Usually, these are messages that you are not interested in reading. For more information on each option in the list, click [On every purge](#), [When the message is older than](#), and [When the message is no longer available](#).

Purge Read Messages With Bodies

This control defines when Agent purges messages you have retrieved and read. For more information on each option in the list, click [On every purge](#); [On every purge, delete body only](#); [When the message is older than](#); and [Never](#).

Purge Unread Messages Without Bodies

This control defines when Agent purges messages you have not retrieved or marked read (i.e., you only retrieved the message's header). Usually, you haven't yet decided if you want to read these messages. For more information on each option in the list, click [On every purge](#), [When the message is older than](#), and [When the message is no longer available](#).

Purge Unread Messages With Bodies

This control defines when Agent purges messages you have retrieved but not yet read. For more information on each option in the list, click [On every purge](#); [On every purge, delete body only](#); [When the message is older than](#); and [Never](#).

Always get complete list of available messages from server

When checked, Agent retrieves a complete list of available messages whenever it gets new headers. This option is useful (but not required) when you have selected the "When the message is no longer available" option in one of the controls above. It does, however, increase the time required to get new headers. For a group containing 500 messages, it increases the download time by about five seconds for a 14.4 kbps modem connection.

When unchecked, Agent purges messages with numbers lower than the range of available messages reported by the news server. Since there are often gaps in the available range of messages, this setting may cause Agent to keep messages that are no longer available.

See Also:

[Marking Messages Read](#)

[Compacting Agent's Database Files](#)

Default Properties for All Groups dialog box (Group menu)

What to Purge Tab

Use this dialog box to define your default group settings. This tab controls *which* Usenet messages Agent automatically purges (deletes). To control *when* Agent purges messages, see the [When to Purge tab of the Default Properties for All Groups dialog box](#). For more information on purging in general, see [About Usenet Message Purging](#).

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See Also:

[Marking Messages Read](#)

[Compacting Agent's Database Files](#)

On every purge

Select this option to purge this type of message every time Agent purges any messages from the newsgroup. This option reduces the amount of clutter in the Message List pane, but prevents you from reading messages that you may have overlooked in previous sessions.

When the message is older than

Select this option to purge this type of Usenet message when it is older than the specified number of days.

When the message is no longer available

Select this option to purge this type of message when it is purged from the news server's list of messages. This setting makes the list of messages displayed by Agent a mirror image of those available from the server.

On every purge, delete body only

Select this option to purge the *body* of this type of message every time Agent purges any messages from the newsgroup. Purging only bodies saves hard disk space while still allowing you to maintain a complete list of messages.

Never

Select this option to prevent messages of this type from being purged. As an alternative to this option, you may want to consider keeping the important messages (highlight the message and choose Keep Message from the Message menu) or moving them to a folder.

Properties for Selected Groups dialog box (Group menu)

When to Purge Tab

This tab controls *when* Agent automatically purges (deletes) Usenet messages. To control *which* messages Agent purges, see the [What to Purge tab of the Properties for Selected Groups dialog box](#). For more information on purging in general, see [About Usenet Message Purging](#).

Note: These control affect when *all* groups are purged, not just the selected one.

Purge - When retrieving new headers

When checked, Agent purges messages from a newsgroup when it retrieves new headers for that group.

Purge - When closing Agent

When checked, messages from all newsgroups are purged when you exit Agent.

Compact - After manual purges

When checked, selecting a [Purge Messages option](#) from the Group menu also compacts your databases. Note: A database is compacted only when the percent of disk space saved is greater than the value entered in the "Compact only if wasted space at least..." field below.

Compact - When closing Agent

When checked, Agent will compact all your databases when it closes. Note: A database is compacted only when the percent of disk space saved is greater than the value entered in the "Compact only if wasted space at least..." field below.

Compact only if wasted space at least...

Before compacting a database, Agent checks to see how much disk space would be saved by the compact operation. This setting allows you to bypass the potentially time-consuming operation if only a small amount of disk space would be saved. Enter the minimum amount of disk space savings, as a percentage of the total size of the database, that will cause Agent to perform an automatic compaction after either a manual purge and/or an automatic purge during exit.

When closing Agent, prompt for confirmation...

When checked, Agent asks for confirmation before purging and/or compacting databases when you close the program. When unchecked, the Agent will purge and/or compact the databases without asking first. Note: To purge or compact databases on exit, be sure to check the appropriate box above.

See Also:

[Compacting Agent's Database Files](#)

Default Properties for All Groups dialog box (Group menu)

When to Purge Tab

Use this dialog box to define your default group settings. This tab controls *when* Agent automatically purges (deletes) Usenet messages. To control *which* messages Agent purges, see the [What to Purge tab of the Default Properties for All Groups dialog box](#). For more information on purging in general, see [About Usenet Message Purging](#).

Purge - When retrieving new headers

When checked, Agent purges messages from a newsgroup when it retrieves new headers for that group.

Purge - When closing Agent

When checked, messages from all newsgroups are purged when you exit Agent.

Compact - After manual purges

When checked, selecting a [Purge Messages option](#) from the Group menu also compacts your databases. Note: A database is compacted only when the percent of disk space saved is greater than the value entered in the "Compact only if wasted space at least..." field below.

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Compact only if wasted space at least...

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See Also:

[Compacting Agent's Database Files](#)

Properties for Selected Groups dialog box (Group menu)

Retrieving Tab

Use this dialog box to define settings for the selected newsgroup. **TIP:** If you highlight several groups before opening this dialog box, you will be changing the settings for all the selected groups at once.

This tab controls how and what Agent retrieves from the news server.

Override default settings

Check this box to use the settings defined on this tab instead of those defined in the Default Properties for All Groups dialog box.

Retrieve bodies for all new messages

Check this box to have Agent automatically retrieve the **bodies** for all new Usenet messages at the same time it retrieves the **headers**. This option is handy if you know you'll always want to read all of the messages in a particular group. Of course, it takes a lot longer to retrieve the bodies, so you probably don't want to select this option for all groups.

Do not retrieve messages longer than...

Check this box and enter a value to limit the size of bodies that are automatically retrieved by the option above. For example, you may want to read most of the messages in a particular group, but not necessarily download the group's FAQ every time it is posted. If you know the FAQ is usually over 200 lines long, limit the maximum size to 200 lines.

Limit number of headers retrieved per session to...

Check this box and enter a value to limit the number of headers retrieved each time you retrieve *new* headers for the group. For example, if you limit the number to 100 headers, Agent will retrieve no more than the 100 most-recent messages. This option is handy if you want to catch up with a busy group, and know you can't possibly read all the messages posted since you last checked. Note: This setting only affects the Get New Headers in Subscribed Groups and the Get New Headers in Selected Groups commands. For more information on these commands, see Online Menu Commands Explained.

View Empty Group Action

Select the option corresponding to the action you want Agent to take when you double-click or press Enter on an empty newsgroup.

Maximum messages to sample

Enter the maximum number of messages to sample.

Highest message retrieved

This is the highest message number Agent has retrieved for this newsgroup. When you get new headers in this group, Agent will retrieve all messages whose number is greater than this value. You may never need to change this setting. To get all the messages in a group, regardless of the high message number, choose Get All Headers in Selected Groups from the Online menu. To set the high message number to the highest value on your news server without retrieving all the new headers in the group, choose Catch Up With Selected Groups from the Online menu.

See Also:

Online Menu Commands Explained

Default Properties for All Groups dialog box (Group menu)

Retrieving Tab

Use this dialog box to define your default group settings. This tab controls how and what Agent retrieves from the news server.

Retrieve bodies for all new messages

Check this box to have Agent automatically retrieve the bodies for all new Usenet messages at the same time it retrieves the headers. This option is handy if you know you'll always want to read all of the messages in a particular group. Of course, it takes a lot longer to retrieve the bodies, so you probably don't want to select this option for all groups.

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View Empty Group Action

Select the option corresponding to the action you want Agent to take when you double-click or press Enter on an empty newsgroup.

Maximum messages to sample

Enter the maximum number of messages to sample.

See Also:

[Online Menu Commands Explained](#)

Properties for Selected Groups dialog box (Group menu)

Attachments Tab

Use this dialog box to define settings for the selected newsgroup. **TIP:** If you highlight several groups before opening this dialog box, you will be changing the settings for all the selected groups at once.

This tab defines the directory where Agent saves binary attachments.

Override default settings

Check this box to use the settings defined on this tab instead of those defined in the Default Properties for All Groups dialog box.

Binary Attachments Directory

Enter the directory where you want Agent to save binary attachments decoded from this group.

See Also:

[How to Retrieve a Binary Attachment](#)

[How to Configure a GIF or JPG Viewer to Work with Agent](#)

Properties for Selected Groups dialog box (Group menu)

Attachments Tab

Use this dialog box to define settings for the selected newsgroup. **TIP:** If you highlight several groups before opening this dialog box, you will be changing the settings for all the selected groups at once.

This tab defines the directory where Agent saves binary attachments.

Override default settings

Check this box to use the settings defined on this tab instead of those defined in the Default Properties for All Groups dialog box.

Binary Attachments Directory

Enter the directory where you want Agent to save binary attachments decoded from this group.

Use message subject for filename

Check this box to use the message's subject as the filename when saving binary attachments. When unchecked, Agent uses the filename stored in the message's uuencoded header instead.

Filename conversions

Select the filename conversion method you want Agent to use when saving a binary attachment.

Note: Changing this setting here also changes the corresponding setting in the Default Properties for All Groups dialog box.

- **Retain original filename, if possible** - Use the original filename from the message, to the extent allowed by the destination file system. Various file systems disallow certain characters and limit the maximum filename length, in which case Agent makes the necessary adjustments.
- **Convert to DOS 8.3 filename when saving to a DOS volume** - If the destination file system is a FAT volume (i.e., as DOS disk), convert the filename to the traditional 8.3 format. Note: Windows 95 and Windows NT are capable of storing long filenames on FAT volumes. When this option is selected, Agent uses the traditional format even if the file system is capable of storing long names. This option is useful if you intend to copy the files to other systems where long filenames are not supported.
- **Always convert to DOS 8.3 filename** - Always convert to the traditional 8.3 FAT filename format, even on file systems that support long filenames (e.g., Windows NT's NTFS), FAT with long filename support (e.g., Windows 95), and HPFS (e.g., OS/2).

See Also:

[How to Retrieve a Binary Attachment](#)

[How to Configure a GIF or JPG Viewer to Work with Agent](#)

Default Properties for All Groups dialog box (Group menu)

Attachments Tab

Use this dialog box to define your default group settings. This tab defines the directory where Agent saves binary attachments.

Binary Attachments Directory

Enter the directory where you want Agent to save binary attachments.

See Also:

[How to Retrieve a Binary Attachment](#)

[How to Configure a GIF or JPG Viewer to Work with Agent](#)

Default Properties for All Groups dialog box (Group menu)

Attachments Tab

Use this dialog box to define your default group settings. This tab defines the directory where Agent saves binary attachments.

Binary Attachments Directory

Enter the directory where you want Agent to save binary attachments.

Use message subject for filename

Check this box to use the message's subject as the filename when saving a binary attachment. When unchecked, Agent uses the filename from the message's uuencoded header instead.

Filename conversions

Select the filename conversion method you want Agent to use when saving a binary attachment.

Note: Changing this setting here also changes the corresponding setting in the [Properties for Selected Groups dialog box](#).

- **Retain original filename, if possible** - Use the original filename from the message, to the extent allowed by the destination file system. Various file systems disallow certain characters and limit the maximum filename length, in which case Agent makes the necessary adjustments.
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See Also:

[How to Retrieve a Binary Attachment](#)

[How to Configure a GIF or JPG Viewer to Work with Agent](#)

Find dialog box (Edit menu)

Use this dialog box to find a group, folder, or message.

Find What

Enter the text to search for.

Find First

Press this button to find the first occurrence of the text you entered above.

Find Next

Press this button to find the next occurrence of the text you entered above.

See Also:

[Finding Groups, Folders, or Messages](#)

Licensing Agreement dialog box

This dialog box displays Agent's licensing terms and conditions. You must accept the terms and conditions in order to run the program.

Accept

Press this button to accept the terms of the agreement and run Agent.

Decline

Press this button if you do not accept the terms of the agreement. Agent will not run if you press this button.

Page Setup dialog box (File menu)

Use this dialog box to control the format of messages printed with Agent.

Margins

Enter the left, right, top, and bottom margins in inches.

All fields

Select this option to print all of the header information along with the message bodies.

Selected fields

Select this option to print some of the header information along with the message bodies. In the associated text box, enter the names of the fields, separated by commas, you want printed with the message bodies. You can list any field names, including non-standard fields. Note: Agent prints a field only if it appears in the message. If you want Agent to print the field even if it doesn't appear in the message, precede the field name with an exclamation point (e.g., !Keywords).

No fields (Body only)

Select this option to print only the message bodies.

None

Select this option to print messages one directly after the other.

Between messages

Select this option to insert a page break between each message being printed.

Between threads

Select this option to print all the messages in the same thread one after the other and to insert a page break between messages of different threads.

Font

Press this button to pick the font used when printing messages.

See Also:

[Printing Messages](#)

Server Authorization Password dialog box

Use this dialog box to enter the password required to login to your news server.

Password

Enter the password required by your news server.

Remember password between sessions

Check this box if you want Agent to automatically enter that password for you each time you login to the news server.

Refresh Groups List dialog box (Online menu)

Use this dialog box to update your group list and define what Agent should do with groups it no longer finds on the news server.

The refresh operation retrieves a complete list of all newsgroups available from the server. It then adds any new groups to Agent's list of groups, and optionally deletes any groups that are no longer available.

TIP: If you only want to retrieve new groups added since the last time you updated your group list, choose Get New Groups from the Online menu.

Note: Since this operation retrieves a complete list of groups, it can take several minutes to complete.

Keep all extinct groups

Select this option to maintain groups even if they no longer exist on the server.

Delete extinct groups that are empty

Select this option to maintain groups that no longer exist on the server if the group contains messages.

Delete all extinct groups

Select this option to delete any group which no longer exists on the server.

See Also:

[Online Menu Commands Explained](#)

Rename Signature dialog box (Signatures dialog box, Options menu)

Use this dialog box to change the name of a signature.

New Name

Enter a new name for the signature.

Save Messages As dialog box (File menu)

Use this dialog box to save one or more messages to a text file. Note: Agent only saves messages whose bodies have been retrieved.

Select all the messages you want to save before choosing this menu option. If you select a collapsed thread, Agent will save all messages in the thread.

File Name

Enter the name of the file you want to save to, or select a file from the list of files.

Directories

Select the directory where you want to save the file.

List of File Types

Select the type of files you want to display in the list of files.

Drives

Select the drive where you want to save the file.

Append to Existing File

Check this box if you want to append the messages to an existing file. If you uncheck this option and save the messages to an existing file, Agent will erase the current contents of the file.

UNIX message file

Select this option and Agent will save the messages in the standard UNIX message format. In this format, messages begin with a "From <user>@<domain> <date>" line. This options also causes Agent to add a ">" before any body line that begins with "From<space>" and contains an "@" character anywhere in the line.

Precede each message with...

Select this option and Agent will add the specified text to the beginning of each message it saves. You can include the codes \n, \t, \f, and \\ in the specified text to represent newlines, tabs, formfeeds, and backslashes, respectively.

No separator between messages

Select this option if you do not want Agent to include any additional text between the saved messages.

All fields

Select this option to save all of the header information along with the message bodies.

Selected fields

Select this option to save some of the header information along with the message bodies. In the associated text box, enter the names of the fields, separated by commas, you want saved with the message bodies. You can list any field names, including non-standard fields. Note: Agent writes a field only if it appears in the message. If you want Agent to write the field even if it doesn't appear in the message, precede the field name with an exclamation point (e.g., !Keywords).

No fields (Body only)

Select this option to save only the message bodies.

See Also:

[Printing Messages](#)

Agent Setup dialog box

Fill in this dialog to provide Agent with the basic information needed to communicate with your news and mail servers. If you don't want to post messages, you only need to supply the name of your news server and your time zone. You can enter the other information later in the [Preferences dialog box](#).

Use Information From Another Program

If you're already using one of the listed programs, Agent can get most of its basic setup information from the other program's configuration files. Press this button to select the program you use.

News (NNTP) Server

Enter the name of your news (NNTP) server or its IP address. If you don't know the name, ask your service provider or system administrator.

Email (SMTP) Server

Enter the name of your email (SMTP) server or its IP address. If you don't know the name, ask your service provider or system administrator.

Email Address

Enter your email address. When you send a message, this address appears in the "From" field.

For example: `john.doe@forteinc.com`

Full Name

(Optional) Enter your full name. This name is included with your email address in messages that you send. It is helpful to include your full name if your email address does not contain your name. Also, some programs, such as Agent, can display an author's full name rather than his/her email address.

Time Zone

Select the time zone you are located in. Agent uses the time zone to convert the dates of messages to your own local time. Also, when you post a message, Agent includes your time zone in the date.

Automatically adjust for Daylight Saving Time

Check this box if you live in a locality that observes Daylight Saving Time between April and October. During these months, Agent automatically adjusts your time zone to compensate for the time difference.

Spell Check Language

(Not available in Free Agent) Select the default language dictionary to use for spell checking messages. For more information, see [About Agent's Dictionaries](#).

Exit Agent

Press this button if you don't have the basic information available. The next time you run Agent, this dialog box will be displayed again.

Signatures dialog box (Options menu)

Use this dialog box to define the signatures you wish to use in messages you send.

Names

This is a list of the signatures you have defined. To edit a signature, select it in this list and enter the new text in the controls below.

Add

Press this button to create a new signature.

Rename

Press this button to rename the signature highlighted in the Names list.

Delete

Press this button to delete the signature highlighted in the Names list. If you accidentally delete a signature, press the Cancel button to close the dialog box and cancel all of your changes.

Default Signature

Select the signature you wish to use by default. Select [None] if you don't want to have a default signature. When you post a message, Agent automatically uses your default signature. You can choose a different signature to be the default for each newsgroup (see the Posting tab of the Properties for Selected Groups dialog box) or override the signature used for a specific message (see the Compose Usenet Message window). Note: Changing this setting here also changes the signature set on the Posting tab of the Default Properties for All Groups dialog box.

Text

Enter the text of the signature highlighted in the Names list. If you want a blank line or other separator to appear between the rest of the message and the signature, you need to include it here. To insert a TAB in the text, press Ctrl+TAB.

TIP: A common convention on the Internet is to begin your signature with a line containing two dashes. For example:

--

Dave Chin
Forte, Inc.

Use existing file

If you want to share a signature file with another program, enter the name of the file that contains the signature. When you have entered a valid file name, the dialog will display the contents of the file in the Text field. Any changes you make to the signature in this dialog box will be saved to the file, so changes here also affect any other program that is using the same file.

TIP: The name of the signature file for the Eudora email program is SIGNATUR.PCE, and it is stored in the directory where you installed Eudora.

Browse

Press this button to browse for a signature file.

See Also:

[How to Post Usenet Messages](#)

[How to Send Email](#)

Signatures

A signature is one or more lines of text that Agent automatically places at the bottom of messages you send. You can define as many signatures as you wish. When you create a new message, you can select which signature to use with that message. For example, you can define a "personal" signature and a different "business" signature.

Manually Save Binary Attachment dialog box (File menu)

Use this dialog box to manually save an attachment when Agent can't automatically find all the messages composing the attachment. For more information on retrieving attachments, see [How to Retrieve a Binary Attachment](#).

Messages

This is a list of all the messages you selected before opening the dialog box. If this list does not contain all the messages in the attachment, press Cancel and select the remaining messages by holding down the Control key and clicking on them. If the messages are out of order, press the Up and Down buttons to get them in order.

Up / Down

Press these buttons to move the highlighted message up or down in the list. Before launching or saving an attachment, you must make sure that the messages are in the correct order.

Launch

Press this button to view the attachment. Agent first saves the attachment (see below for more information) and then passes it to the application associated with the attachment's file type. For more information, see [How to Configure a GIF or JPG Viewer to Work with Agent](#).

Save

Press this button to save the attachment as a file. Agent saves the attachment in the directory specified in the [Attachments tab of the Properties for Selected Groups dialog box](#).

If you are offline and have not yet retrieved the attachment's messages, Agent will immediately go online to download and decode the attachment after you press Launch or Save.

View Empty Group dialog box

This dialog box is displayed when you double-click or press Enter on a newsgroup with no messages and your View Empty Group Action in the Retrieving tab of the Properties for Selected Groups dialog box is set to "Prompt for action."

Sample 50 Message Headers

Press this button to retrieve a maximum of 50 message headers for this group. Note: The number you see may not be 50. The sample size is defined in your Default Properties for All Groups dialog box on the Retrieving tab.

Get All Message Headers

Press this button to retrieve all message headers in this group.

Subscribe to Group

Press this button to subscribe to the group. You can retrieve message headers later by choosing Get New Message Headers in Subscribed Group from the Online menu.

See Also:

[Online Menu Commands Explained](#)

Select Signature File dialog box (Signatures dialog box, Options menu)

Use this dialog box to find a signature file on your hard disk.

File Name

Enter the name of the signature file, or select a file from the list.

Directories

Select the directory where you want to select the file from.

List of File Types

Select the type of files you want to display in the files list.

Drives

Select the drive where you want to select the file from.

Save Attachment File dialog box (View Binary Attachment dialog box, File menu)

This dlg is obsolete.

Use this dialog box to save an attachment as a file.

File Name

Enter the name of the file.

Directories

Select the directory where you want to save the file.

List of File Types

Select the type of file you want to save the attachment as.

Drives

Select the drive where you want to save the file.

Attach Binary File dialog box (Compose window)

Use this dialog box to attach a binary file to a message. Agent will automatically uuencode the file for you. Note: If you want to insert a text file into the message, choose Insert Text File from the File menu instead.

File Name

Enter the name of the file to attach, or select a file from the list.

Directories

Select the directory where you want to select the file from.

List of File Types

Select the type of files you want to display in the files list.

Drives

Select the drive where you want to select the file from.

See Also:

[How to Post Usenet Messages](#)

[How to Send Email](#)

Insert Text File dialog box (File menu)

Use this dialog box to insert a text file into a message.

File Name

Enter the name of the file to insert, or select a file from the list.

Directories

Select the directory where you want to select the file from.

List of File Types

Select the type of files you want to display in the files list.

Drives

Select the drive where you want to select the file from.

See Also:

[How to Post Usenet Messages](#)

[How to Send Email](#)

Browser Font dialog box (Options menu)

Use this dialog box to pick the font that groups, folders, and messages are displayed in.

Note: Message subjects are displayed in the font controlled by the [Message Subject Font dialog box](#).

Font

Type or select a font name.

Font Style

Select a style. To use the default type style for a given font, select Regular.

Size

Type or select a size.

Sample

Shows a sample of the font as it will appear in the window.

See Also:

[Message Text Display Options](#)

Message Subject Font dialog box (Options menu)

Use this dialog box to pick the font that message subjects are displayed in.

Note: The other items in the [Message List pane](#) (e.g., number of lines and author) use the font controlled by the [Browser Font dialog box](#).

Font

Type or select a font name.

Font Style

Select a style. To use the default type style for a given font, select Regular. Message subjects can be easier to read if you select a bold font style.

Size

Type or select a size.

Sample

Shows a sample of the font as it will appear in the window.

See Also:

[Message Text Display Options](#)

Variable-Pitch Body Font dialog box (Options menu)

Use this dialog box to pick the variable pitch font that message bodies are normally displayed in.

Font

Type or select a font name.

Font Style

Select a style. To use the default type style for a given font, select Regular.

Size

Type or select a size.

Sample

Shows a sample of the font as it will appear in the window.

See Also:

[Message Text Display Options](#)

[Fixed-Pitch Body Font dialog box](#)

Fixed-Pitch Body Font dialog box (Options menu)

Use this dialog box to pick the fixed pitch font that message bodies are displayed in when you choose Fixed Pitch Font from the Message menu.

Font

Type or select a font name. Courier and Courier New are two examples of fixed pitch fonts.

Font Style

Select a style. To use the default type style for a given font, select Regular.

Size

Type or select a size.

Sample

Shows a sample of the font as it will appear in the window.

See Also:

[Message Text Display Options](#)

[Variable-Pitch Body Font dialog box](#)

Printer Font dialog box (Page Setup dialog box, File menu)

Use this dialog box to pick the font used when printing messages.

Font

Type or select a font name.

Font Style

Select a style. To use the default type style for a given font, select Regular.

Size

Type or select a size.

Sample

Shows a sample of the font as it will appear in the window.

Compose Usenet Message window (Post menu)

Use this window to create a message to post in a newsgroup. For more information, see [How to Post Usenet Messages](#)

Newsgroups

Enter the name of the newsgroup you wish to post to. To post the same message on multiple groups (cross-post), enter the names of all the groups separated by commas (e.g., `alt.usenet.offline-reader,alt.winsock`).

Subject

Enter a brief phrase describing the message.

Email To

(Optional) Enter the email addresses of people you wish to send copies of your posting to. If you are posting a follow-up message and want to email a copy of your posting to the original message's author, select his/her email address from the drop-down list. To send an email to more than one person, enter all the email addresses separated by commas (e.g., `john.doe@forteinc.com,jane.doe@forteinc.com`).

Note: If you usually copy the original message's author when posting follow-ups, check the "Copy follow-up messages to author via email" box on the [Posting tab of the Default Properties for All Groups dialog box](#) to initialize this field accordingly.

Attachment

(Optional) Enter the name of the file to attach to the message or press the Attachment button to browse for the file. For more information, see [How to Send a Binary Attachment](#).

All Fields

Press this button to show and change the other fields that apply to the message. Press this button again to hide the extra fields.

Fields

This is a list of all the fields that apply to the message. See [Message Fields](#) for a description of each field. To change a particular field's value, highlight the field and enter the value in the "Value for <Field>" control below. If a field has "Default" next to it, it's using the default value defined on the [Posting tab of the Properties for Selected Groups dialog box](#).

Value for <Field>

The desired value for the field selected above. If you change a field's value and later decide to revert back to its default value, check the Use Default box to the right of this control.

Signature

Select the [signature](#) to place at the bottom of this message. Choose [None] if you don't want a signature added to the message. You can view, modify, or create signatures with the [Signatures dialog box](#). You can also define a different default signature for each group with the Posting tab of the Properties for Selected Groups dialog box.

Note: Agent does not display your signature in this window. It will add the signature to the message when transmitting it to the Internet.

Filing

Select the folder in which to file the message. Choose "[Leave in Outbox]" to save the message in your Outbox or choose "[Delete]" to have Agent delete the message after sending it.

Send Now

Press this button to immediately transmit your message to the Internet. This button appears dim when the Newsgroups field is blank.

Send Later

Press this button if you use Agent off line and you have other messages you want to send. This button appears dim when the Newsgroups field is blank.

Once you have composed all your messages, select Post Usenet and Email Messages from the

Online menu to transmit them to the Internet. Note: Agent does not make a copy of the attached file prior to sending it. If you press Send Later, make sure that the file stays around until you transmit the message.

Save

Press this button to save your message without sending it. The message will appear in your Outbox. To view your Outbox, choose Open Outbox from the Window menu. You can double-click the message in the Outbox to edit and/or send it.

See Also:

[How to Send Email](#)

[Making Sure Messages Were Sent Properly](#)

[How to Re-send a Message You Created](#)

[Message Text Display Options](#)

[Spelling dialog box](#)

[About Agent's Dictionaries.](#)

[ROT13 Encoding and Decoding](#)

Compose Email Message window (Post menu)

Use this window to create an email. For more information, see [How to Send Email](#)

To

Enter the recipient's email address. To send the same email to more than one person, enter all the email addresses separated by commas (e.g., john.doe@forteinc.com, jane.doe@forteinc.com).

Subject

Enter a brief phrase describing the message.

Attachment

(Optional) Enter the name of the file to attach to the email or press the Attachment button to browse for the file. For more information, see [How to Send a Binary Attachment](#).

All Fields

Press this button to show the other fields that apply to the message. Press this button again to hide the extra fields.

Fields

This is a list of all the fields that apply to the message. See [Message Fields](#) for a description of each field. To change a particular field's value, highlight the field and enter the value in the "Value for <Field>" control below. If a field has "Default" next to it, it's using the default value defined on the [Posting tab of the Default Properties for All Groups dialog box](#).

Value for <Field>

Enter the desired value for the field selected above. If you change a field's value and later decide to revert back to its default value, check the Use Default box to the right of this control.

Signature

Select the [signature](#) to place at the bottom of this message. Choose [None] if you don't want a signature added to the message. You can view, modify, or create signatures with the [Signatures dialog box](#).

Note: Agent does not display your signature in this window. It will add the signature to the message when transmitting it to the Internet.

Filing

Select the folder in which to file the message. Choose "[Leave in Outbox]" to save the message in your Outbox or choose "[Delete]" to have Agent delete the message after sending it.

Send Now

Press this button to immediately transmit your message to the Internet. This button appears dim when the To field is blank.

Send Later

Press this button if you use Agent off line and you have other messages you want to send. This button appears dim when the To field is blank.

Once you have composed all your messages, select Post Usenet and Email Messages from the Online menu to transmit them to the Internet. Note: Agent does not make a copy of the attached file prior to sending it. If you press Send Later, make sure that the file stays around until you transmit the message.

Save

Press this button to save your email without sending it. The message will appear in your Outbox. To view your Outbox, choose Open Outbox from the Window menu. You can double-click the message in the Outbox to edit and/or send it.

See Also:

[How to Post Usenet Messages](#)

[How to Receive Email](#)

[Making Sure Messages Were Sent Properly](#)

[How to Re-send a Message You Created](#)
[Message Text Display Options](#)
[Spelling dialog box](#)
[About Agent's Dictionaries.](#)
[ROT13 Encoding and Decoding](#)

Message Fields

The following table describes the various fields available to you when composing messages.

Field	Description
Bcc	A list of email addresses (separated by commas) of people to receive a copy of the message without the primary recipients (the ones listed in the To and Cc fields) knowledge. If you enter a value for this field when posting a message, it will cause Agent to also post an email message to the specified recipients.
Cc	A list of email addresses (separated by commas) of people to receive a copy of the message. If you enter a value for this field when posting a message, it will cause Agent to also post an email message to the specified recipients.
Distribution	(Usenet messages only) This field is used to alter the distribution scope of the message. It is a comma separated list similar to the "Newsgroups" field. User subscriptions are still controlled by "Newsgroups", but the message is sent to all systems subscribing to the newsgroups on the "Distribution" line in addition to the "Newsgroups" field. For the message to be transmitted, the receiving site must normally receive one of the specified newsgroups AND must receive one of the specified distributions. Thus, a message concerning a car for sale in New Jersey might have headers including: Newsgroups: rec.auto,misc.forsale Distribution: nj,ny so that it would only go to persons subscribing to rec.auto or misc. for sale within New Jersey or New York. The intent of this header is to restrict the distribution of a newsgroup further, not to increase it. A local newsgroup, such as nj.crazy-eddie, will probably not be propagated by hosts outside New Jersey that do not show such a newsgroup as valid. A follow-up message should default to the same "Distribution" line as the original message, but the user can change it to a more limited one, or escalate the distribution if it was originally restricted and a more widely distributed reply is appropriate.
Expires	(Usenet messages only) The date you want the message to expire.
Followup-To	(Usenet messages only) The newsgroups where you want follow-up messages posted.
From	The email address and optional full name of the person who posted the message or sent the email.
Keywords	Optional keywords to help categorize the message or email message.
Organization	(Usenet messages only) Your organization, company, school, etc.
Reply-To	The email address where you want replies sent. If you normally want replies sent to your From email address, you can leave this field blank.
Sender	The name of the entity responsible for submitting the message or email message to the network. Normally, this field is blank, to indicate that the From field also names the submitting entity. For example, if Rennie Mitchell is visiting George Mitchell and wishes to use his computer to post an email message, George would temporarily set his Sender field to his own email address and set the From field to Rennie's email address. This indicates that the messages are being submitted by George on Rennie's behalf.
Summary	(Usenet messages only) An optional summary description of the message.

See Also:

[Compose Usenet Message window](#)

[Compose Email Message window](#)

[How to Post Usenet Messages](#)

[How to Send Email](#)

Spelling dialog box (Message menu)

Use this dialog box to check the spelling of your message before sending it.

To spell check the entire message:

- Make sure no text is highlighted in the message's body before starting the spell check. Note: Agent only checks the body of the message for spelling errors.

To spell check only a portion of the message:

- Highlight the desired text before starting the spell check.

Not in Dictionary / Repeated Word

This control shows the misspelled or repeated word. The word will also be highlighted in the Compose window. **TIP:** If you want to edit the word, click this box to copy it to the Change To box.

Change To

Enter the word's correct spelling or pick the correct spelling from the Suggestions list. If you want to remove the word from the message, delete the text from this box and press the Delete button (which appears in place of the Change button when you delete all the text here).

Suggestions

This is a list of possible replacement words. If the list is empty, press the Suggest button. To have Agent automatically make suggestions, press the Options button and check the Always Suggest box.

Ignore

Press this button to leave the found word as-is and continue checking the message. If you don't want Agent to flag this word again, press either the Ignore All or Add buttons (see below for a description).

Ignore All

Press this button to leave the found word and any other occurrences of it as-is. Agent will not stop on this word again until you close the program and restart it or you press the Reset Ignore All button on the Spell Checking Options dialog box. Note: Press Options to open the Spell Checking Options dialog box.

Start

Press this button to continue the spell check after editing the message. Note: This button appears only after you edit the message.

Change / Delete

Press this button to replace the found word with the one in the Change To box. Note: This button is labeled "Delete" when the Change To box is empty.

Change All / Delete All

Press this button to replace all occurrences of the found word with the word in the Change To box. Note: This button is labeled Delete All when the Change To box is empty.

Add

Press this button to add the found word to your custom dictionary. For more information about your custom dictionary, see [About Agent's Dictionaries](#).

Suggest

Press this button to fill the Suggestions box with a list of possible replacement words. To have Agent automatically make suggestions, press the Options button and check the Always Suggest box. **TIP:** If you edit the Change To text, you can press this button to spell check the new word.

Options

Press this button to open the [Spell Checking Options dialog box](#). This dialog box allows you change the language dictionary, edit your custom dictionary, and modify other settings that affect how the spell checker behaves.

Spell Checking Options dialog box (Spelling dialog box, Message menu)

Use this dialog box to define various settings that affect how the Agent spell checker behaves. Except where noted, changing a setting on this dialog box also changes it on the [Spelling tab of the Preferences dialog box](#).

Language

Select the language dictionary to use while spell checking this message. Note: Changing this setting only affects the current message. To specify a default language for all messages, pick the desired language from the Default Language list on the Spelling tab of the Preferences dialog box (Options menu). For more information, see [About Agent's Dictionaries](#).

Always Suggest

Check this box to have the spell checker automatically suggest possible replacements words.

Check for repeated words

When checked, the spell checker will stop when it finds the same word twice in a row.

Words in UPPERCASE

Check this box to have the spell checker ignore words composed of all uppercase letters.

Words with numbers

Check this box to have the spell checker ignore words containing numbers.

Quoted lines

Check this box to have the spell checker ignore words which appear on lines beginning with a quote character (as defined by the Quoted Text setting on the [Preferences dialog boxes' Display tab](#)).

Reset Ignore All

When you press the Ignore All button during a spelling check, Agent adds the selected word to a temporary Ignore All dictionary so that it won't flag the word again. Normally, this dictionary is cleared when you close Agent. Press this button to immediately clear the Ignore All dictionary.

Custom Dictionary for...

The controls in this group allow you to add and remove words from your custom dictionary. For more information, see [About Agent's Dictionaries](#).

To add a word to your custom dictionary:

1. Enter the word into the Edit box.
2. Press the Add button.

To remove a word from your custom dictionary:

1. Select the word from the list.
2. Press the Delete button.

To remove all the words from your custom dictionary:

- Press the Clear button.

Preferences dialog box (Options menu)

Spelling Tab

Use this dialog box to define various settings that affect how the Agent spell checker behaves.

Default Language

Select the default language dictionary to use for spell checking messages. You can choose a different language to be the default for message to each group (see the [Posting tab of the Properties for Selected Groups dialog box](#)) or override the language used for a specific message (see the [Spell Checking Options dialog box](#)). For more information, see [About Agent's Dictionaries](#). Note: Changing this setting here also changes the Spell Check Language set on the [Posting tab of the Default Properties for All Groups dialog box](#).

Always Suggest

Check this box to have the spell checker automatically suggest possible replacements words.

Check for repeated words

When checked, the spell checker will stop when it finds the same word twice in a row.

Words in UPPERCASE

Check this box to have the spell checker ignore words composed of all uppercase letters.

Words with numbers

Check this box to have the spell checker ignore words containing numbers.

Quoted lines

Check this box to have the spell checker ignore words which appear on lines beginning with a quote character (as defined by the Quoted Text setting on the [Preferences dialog boxes' Display tab](#)).

Reset Ignore All

When you press the Ignore All button during a spelling check, Agent adds the selected word to a temporary Ignore All dictionary so that it won't flag the word again. Normally, this dictionary is cleared when you close Agent. Press this button to immediately clear the Ignore All dictionary.

Custom Dictionary for...

The controls in this group allow you to add and remove words from your custom dictionary. For more information, see [About Agent's Dictionaries](#).

To add a word to your custom dictionary:

1. Enter the word into the Edit box.
2. Press the Add button.

To remove a word from your custom dictionary:

1. Select the word from the list.
2. Press the Delete button.

To remove all the words from your custom dictionary:

- Press the Clear button.

Spell Checker Not Available

Free Agent does not include a spell checker. To add a spell checker plus lots of other features to your news reader, order Agent today!!

Forté Agent Registration dialog box

This dialog box is displayed the first time you run Agent. You must enter the registration key you received via email into the entry box. If you have not received your registration key within 24 hours of placing your order, please send email to order-question@forteinc.com.

Since registration keys can be very long, you will probably want to copy it from your email program and paste it into this dialog box.

To paste the registration key from a standard Windows email program:

1. Highlight the registration key in the email message. Be sure to highlight the entire key and nothing else in the message.
2. Choose Copy from the Edit menu to copy the key to the Clipboard.
3. Run Agent.
4. In this dialog box, click in the entry box and press Ctrl+V to paste the key.

Forté Agent Registration dialog box

This is the shrink-wrapped registration dialog box.

New Folder dialog box (Group menu)

Use this dialog box to create a new folder.

Folder Name

Enter the name for the new folder.

See Also:

[Filing Messages in Folders](#)

[Filing tab of the Inbound Mail dialog box](#)

New Folder dialog box

Use this dialog box to create a folder for incoming email. All your incoming mail will be saved in this folder.

Folder Name

Enter a name for the folder where incoming mail will be saved.

See Also:

[Filing Messages in Folders](#)

[Filing tab of the Inbound Mail dialog box](#)

Select Folder for Inbound Mail dialog box

Use this dialog box to select the folder in which you want incoming mail saved.

Folder

Select a folder for your incoming mail.

New Folder

Press this button to create a new folder for your incoming mail.

See Also:

[Filing Messages in Folders](#)

[Filing tab of the Inbound Mail dialog box](#)

Rename Folder dialog box (Group menu)

Use this dialog box to change an existing folder's name.

Old Name

This is the folder's original name.

New Name

Enter a new name for the folder.

See Also:

[Filing Messages in Folders](#)

Copy/Move Message to Folder dialog box (All Folders command, Message menu)

Use these dialog boxes to file a message into a folder that doesn't appear on your Copy/Move to Folder flyout menus.

Select all the messages you want to file before opening this dialog box. If you select a collapsed thread, Agent will file all the messages in the thread.

Folders

Select the folder in which you want the messages filed.

Manage Menu

Press this button to open the Manage Folder Menus dialog box.

See Also:

Filing Messages in Folders

Filing tab of the Inbound Mail dialog box

Manage Folder Menus dialog box (Options menu)

Use this dialog box to pick which folders appear on your Copy to Folder and Move to Folder flyout menus (Message menu).

Folders

This is a list of all the folders that are not on your Copy/Move to Folder flyout menus.

Add

Press this button to include the folder highlighted in the Folders list on your Copy/Move to Folder flyout menus. This folder will be inserted above the one selected in the Menu list.

Delete

Press this button to remove the folder highlighted in the Menu list from your Copy/Move to Folder flyout menus.

Menu

This is a list of the folders that appear on your Copy/Move to Folder flyout menus. You can have no more than 9 folders on your flyout menus.

See Also:

[Filing Messages in Folders](#)

Inbound Email dialog box (Options menu)

System Profile Tab

This dialog box contains settings Agent uses when receiving email. Use this tab to specify the name of your mail server and other information required to receive mail. If you don't have all the information required to complete this dialog box, check with your service provider or system administrator.

Receive email with POP

Select this radio button if your incoming email is stored on a POP3 mail server.

POP Server

Enter the name of your POP3 mail server or its IP address. E.g., `mail.mycompany.com`.

Account

Enter your account name for the POP Server above. This is the name you use to log onto the mail server in order to receive messages. E.g., `GBrown`.

Note: In some other email packages (Eudora, for instance), you enter the POP Server and POP Account together, separated by the @ symbol. E.g., `GBrown@mail.mycompany.com`. In Agent, you enter these settings separately.

Remember password between sessions

Check this box and type your password into the box below to have Agent automatically enter your password when checking for new mail. When this box is unchecked, Agent will prompt you for your password the first time it checks for new mail in each session.

Password

Enter your email account's password if you want Agent to automatically log onto your mail server when checking for new mail. For security, your password appears as asterisks (*) and is stored in an encrypted format in AGENT.INI.

Receive email with SMTP

Select this radio button if your incoming email is stored on an SMTP mail server. If you receive from an SMTP server, Agent continually checks for new mail whenever you are online.

Load winsock on startup

Check this box if you want to connect to your service provider immediately upon loading Agent. This option allows Agent to receive new mail whenever it is running and online, even if you are using another Internet program.

When the box is unchecked, Agent will receive email only when it is online doing something else, such as communicating with your news server or sending messages.

See Also:

[How to Receive Email](#)

Session

Each time you load Agent, you begin a new session. The session ends when you close Agent.

Inbound Email dialog box (Options menu)

Checking for Mail Tab

This dialog box contains settings Agent uses when receiving email. Use this tab to define how often Agent checks for new mail and what it does when it finds some.

Automatically check for email every...

Check this box if you want Agent to periodically check for new mail. Enter the frequency of these automatic checks in the associated entry field. Note: Agent must be loaded in order to check for new mail. If you receive mail from an SMTP server, this option is dim because Agent checks for new mail continually while online.

Check only when online

Select this option and Agent will check for new mail only if you are already online with your service provider.

Unload winsock (hang up) between checks

Select this option to have Agent hang up your modem after checking for new mail.

Leave winsock loaded between checks

Select this option to have Agent remain online after checking for new mail.

Leave messages on server

Check this box to prevent Agent from removing messages from your mail server after retrieving them. Normally, Agent deletes messages from the server as they are retrieved. This option is useful when you retrieve messages from the same email account with more than one computer.

Note: Once a message has been retrieved and left on the server, Agent will not retrieve the message again. If you subsequently uncheck this box, Agent will delete all the old messages from the server the next time you check for new email.

Skip messages longer than...

Check this box to keep Agent from downloading long email messages. In the associated entry field, enter the maximum size of messages Agent is allowed to retrieve. When Agent encounters a message larger than the maximum size, it retrieves the first few lines of the message (see "Maximum lines to sample" below) and leaves the entire message on the server. Thereafter, as long as this setting is in effect, Agent will leave the message on the server and not retrieve it again. To force Agent to retrieve the message in full, uncheck this box and it will be retrieved the next time you check for new mail.

Maximum lines to sample

Enter the number of lines to retrieve from messages larger than the maximum message size specified above.

Display message box

Check this box to have Agent pop up a message when new mail is retrieved.

Play sound

Check this box to have Agent beep or, if you have a sound card installed or the PC Speaker driver loaded, play a WAV file when new mail is retrieved.

WAV file

Enter the location of the WAV file to play when new mail is retrieved. If you leave this field blank but check the Play Sound box, Agent will play the Email Receive sound defined in the Sound module of your Windows Control Panel.

Browse

Press this button to search for a WAV file to play when new mail is retrieved.

See Also:

Filing Messages in Folders

Inbound Email dialog box (Options menu)

Filing Tab

This dialog box contains settings Agent uses when receiving email. Use this tab to define the folders in which Agent will automatically file new email messages.

Filters

This is a list of rules you define that controls where Agent files new mail. When a new message is received, Agent checks all the filters in this list, starting at the top, and files the message in the folder specified by the first filter it matches. The last filter in the list is always "[All other messages]." This is a catch-all for messages that do not match any of the other filters.

Add

Press this button to create a new filter.

Edit

Press this button to edit the highlighted filter.

Delete

Press this button to remove the highlighted filter. Note: You cannot delete the "[All other messages]" filter.

Up

Press this button to move the highlighted filter up one position in the Filters list.

Down

Press this button to move the highlighted filter down one position in the Filters list.

See Also:

[Filing Messages in Folders](#)

Inbound Email dialog box (Options menu)

Attachments Tab

This dialog box contains settings Agent uses when receiving email. Use this tab to define the directory where Agent saves binary attachments received in mail messages.

Automatically decode binary attachments

Check this box to have Agent automatically save binary attachments it detects in new email. When this box is unchecked, you can save binary attachments with the Save Binary Attachments command on the File menu.

Directory

Enter the directory where you want Agent to save binary attachments decoded from mail messages.

See Also:

[How to Retrieve a Binary Attachment](#)

[How to Configure a GIF or JPG Viewer to Work with Agent](#)

Add/Edit Email Filter dialog box (Inbound Mail dialog box, Options menu)

Use this dialog box to define filter criteria for automatically routing new, incoming email messages into folders. You manage these filters with the [Filing tab of the Inbound Email dialog box](#).

Field to Search

Select the field Agent will examine to determine if the new message matches this filter. For more information on these fields, see [Message Fields](#).

Search For

Enter the text Agent will look for in the field specified above. If Agent finds this text in the specified field, it will file the message in the folder selected below.

Case sensitive

Check this box if you want this filter to apply only when the message has the same combination of uppercase and lowercase letters that appear in the Search For text above.

Exact match

Check this box if you want this filter to apply only when the message completely matches the Search For text. For example, when this box is checked, a message with "We all love Agent" would not match Search For text of "Agent".

Put in Folder

Select the folder in which messages that match this filter will be filed.

New Folder

Press this button to create a new folder.

See Also:

[Filing Messages in Folders](#)

Edit Email Filter dialog box (Inbound Mail dialog box, Options menu)

Use this dialog box to choose the folder where all new email messages which do not match any other filter criteria will be filed.

Put all messages...

Select the folder where you want new email messages filed by default.

New Folder

Press this button to create a new folder.

See Also:

[Filing Messages in Folders](#)

Import Messages dialog box (File menu)

Use this dialog box to import messages from another program into Agent. For more information, see [Importing Email Messages from Another Program](#).

File Name

Enter the name of the text file to import.

Directories

Select the directory where the import file is located.

List of File Types

Select the type of files you want to display in the list of files.

Drives

Select the drive where the import file is located.

File according to inbound message filters

Select this option and Agent will use the email filters defined in the [Filing tab of the Inbound Email dialog box](#) to determine the folders in which to file the imported messages. This option is dim if you have not yet opened the Inbound Email dialog box (Options menu) and designated a default inbound folder.

Put all messages in folder

Select this option and Agent will file all imported messages in the folder selected in the list on the right.

If a message contains an X-Folder field...

Check this box and Agent will file imported messages in the folders specified by the messages' X-Folder field, overriding the other settings on this dialog box.

Automatically create folders

Check this box and Agent will create the folders specified by the messages' X-Folder fields as needed. When this box is unchecked, imported messages with an X-Folder field specifying a folder that doesn't exist are filed according to the radio buttons above.

See Also:

[Import File Format](#)

[Save Messages As dialog box](#)

Build: 16 bit Agent:

NoFree: No (Free Agent only topics)

YesMail: Yes (Receive email topics)

YesFolders: Yes (All aspects of folders)

YesSpelling: Yes (Spell check topics)

YesSorting: Yes (Sorting topics)

NoBit32: No (Features only available in the 32bit version)

[How to Use Agent](#)

Before you start using Agent, please take a quick look at [Getting Started](#).

Once you're up and running, check out the topics below for more help using Agent.

[How to Use Agent as an Offline Newsreader](#)

[How to Use Agent as an Online Newsreader](#)

[How to Receive Email](#)

[Importing Email Messages from Another Program](#)

[How to Post Usenet Messages](#)

[How to Send Email](#)

[Making Sure Messages Were Sent Properly](#)

[How to Re-send a Message You Created](#)

[Filing Messages in Folders](#)

[About Message Sorting](#)

[How to Send a Binary Attachment](#)

[How to Retrieve a Binary Attachment](#)

[How to Configure a GIF or JPG Viewer to Work with Agent](#)

[Online Menu Commands Explained](#)

[About Usenet Message Purging](#)

[Compacting Agent's Database Files](#)

[Marking Messages Read](#)

[Navigating in Agent](#)

[Watching and Ignoring Threads](#)

[Message Text Display Options](#)

[ROT13 Encoding and Decoding](#)

[Copying a WWW URL to the Clipboard](#)

[How to Get All the Message Bodies in a Newsgroup](#)

[How Agent Knows Which Messages are New](#)

[Printing Messages](#)

[Finding Groups, Folders, or Messages](#)

[Frequently Asked Questions](#)

Frequently Asked Questions

This topic answers some of the most common questions users have about Agent.

[How to configure Agent for multiple users](#)

[Agent forgets settings or loses all its data](#)

[Pressing \(M\)ark or \(I\)gnore causes Agent to jump around](#)

[Errors reported by the news server](#)

[Errors reported by Winsock](#)

[Pressing any buttons while offline causes Agent to hang](#)

[Headers/Messages are marked as read after performing an online task](#)

[How to re-send a failed message](#)

[Agent failed to decode a binary file](#)

[Expand Threads doesn't always work](#)

[How to restore a deleted group](#)

[What is the Log window](#)

Log Window (Window menu)

Agent's Log window is for debugging problems with Agent, Winsock, and your servers. Under normal circumstances, you should never have to open it.

How to configure Agent for multiple users

Agent stores its settings and data files in the working directory specified by its Program Manager icon. This allows you to easily share a single copy of the program's executable files (i.e., `agent.exe` and `agent.hlp`) among several users.

To setup Agent for multiple users:

1. Create a directory for the program files (e.g., `c:\agent`).
2. Create a personal directory for each user (e.g., `c:\agent\his` and `c:\agent\hers`).
3. Create a Program Manager icon for each user with the Command Line pointing to the program itself (e.g., `c:\agent\agent.exe`) and the Working Directory pointing to the user's personal directory (e.g., `c:\agent\his` and `c:\agent\hers`).

Agent forgets settings or loses all its data

Agent expects to find its setting and data files in the directory in which it runs. If it can't find them, it assumes it is being run for the first time and displays the license screen. It will also "forget" any preferences, properties, and subscribed groups you have saved.

To correct this problem, select (single click) the Agent icon on your Program Manager desktop. On the Program Manager menu, select Properties from the File menu. You will be presented with the Program Item Properties dialog box. Make sure the Working Directory is set to the directory that Agent stored its data files (usually the same directory where Agent is installed).

If you run Agent from a program that doesn't allow you specify the working directory, you can pass this information to Agent on its command line. For example, the command to run Agent may look like this:

```
c:\agent\agent.exe c:\agent
```

Pressing (M)ark or (I)gnore causes Agent to jump around

Agent automatically skips to the next unread message when you mark a message for retrieval or ignore a thread. If you don't like this behavior, you can disable it from the [Navigation tab of the Preferences dialog box](#) by unchecking the "Marking or ignoring a message skips to the next unread message" box.

Errors reported by the news server

This topic will help you track down errors reported by your news server and detected by Agent.

441 400 Bad file number Writing history file - Throttling

441 400 loadav [innwatch.load] 305 gt 300

441 Can't send connect request to server, No such File or Directory

These errors all mean that the news server has an internal problem unrelated to anything you are doing. Contact your service provider to have it fixed. When this happens, Agent saves the message you were trying to post in its Outbox (Window | Open Outbox), so that you can try to send it again later, after your news server is working properly.

441 Can't generate Message-ID Error 0

The error is generated internally by the server if either the server is unable to obtain the current date and time (from itself), or if it is unable to find out its *own* host name. All of this happens after Agent has posted the message to the server. We recommend that you contact your service provider and tell them about the error, since it indicates a problem with their server.

441 Posted in the Future

This error means the date/time on the message, as sent by Agent, is more than 24 hours later than the current date/time on the news server. You should double-check your PC's date and time, and the time zone setting in Agent (on the System Profile tab of the Preferences dialog box).

480 Authentication required for command error trying to post

This error means that your news server requires you to provide authentication before you can post. You need to check with your service provider to find out exactly what is required. In most cases, you need to supply the server a user name and password. Once you get this information from your provider, you can enter it on the User Profile tab of the Preferences dialog box.

500 Command not Recognized

Your news server is not configured to handle a command issued by Agent (usually the XOVER or the XHDR commands for retrieving information about messages). Agent requires that the server accept one of these commands. You will need to contact your service provider and see if they can provide a server that honors these commands.

500 Error trying to connect to server

This error means that Agent is attempting to log you into your news server, but your server doesn't actually require a login. Go to the User Profile tab of the Preferences dialog box and uncheck the "Server requires authorization login" box.

502 Authentication Error

Check to see if your news server really requires authentication. If it doesn't or if you are not sure, open the Preferences dialog box (Options menu), go to the User Profile tab, and uncheck the "Server requires authorization login" option. If you know that your server does require authentication, double-check your User Name and Password on this dialog box.

502 You are not in my access file

502 You only have permission to transfer

502 You have no permission to talk

These all indicate that you are not properly set up as an authorized user of the news server. You will have to contact your service provider or news administrator to get this corrected.

550 Addressee unknown

Usually, this means you tried to send an email to someone whose email address was unknown to the email server, and the server refused to try to forward the mail to another server.

Errors reported by Winsock

This topic will help you track down errors reported by your Winsock driver and detected by Agent.

10055 WSAENOBUFFS

There is not enough memory available for WINSOCK.DLL to create any buffers for Agent. The problem is with low memory (memory below 640k), not overall memory. Try to free up more conventional memory.

10060 WSAETIMEOUT

This may be a case where Agent loads the WINSOCK.DLL, but the winsock driver fails to load. Try loading the driver prior to Agent. If this works, then make sure the winsock driver is in the DOS path. You may also need to free more conventional memory.

10061 Connection refused by server

This error means that the server is either too busy to accept more connections, or possibly has been taken down for maintenance.

11004 Host Name not Found

This error means that the Winsock driver was unable to find the host name for your news (NNTP) or mail (SMTP) server. Double-check the name of these servers in the System Profile tab of the Preferences dialog box. Usually, they will be something like "news.company.com" and "mail.company.com", where "company.com" is your provider's domain name. As a workaround, try entering the numeric (IP) address for the servers.

11004 No Data of Requested type

An error occurred during initialization of the Winsock driver. Check your Winsock driver setup.

Pressing any buttons while offline causes Agent to hang

Agent is designed to make online and offline newsreading as convenient as possible. When configured for offline use it will automatically connect to your service provider when it needs to go online and disconnect as soon as it is through. To make this process as efficient as possible, you should have only one copy of the file WINSOCK.DLL on your drive. Also, it's best to keep all of the Winsock files (e.g., WINSOCK.DLL, TCPMAN.EXE, etc.) in the same directory, and to make sure that this directory is in the PATH= statement of your AUTOEXEC.BAT file.

Headers/Messages are marked as read after performing an online task

By default, Agent automatically marks unwanted messages read whenever you retrieve message headers or bodies. This makes it easy for you to find the new messages because they will be the only ones that are unread. To change this behavior, uncheck the appropriate box on the Marking Read tab of the Default Properties for All Groups dialog box.

How to re-send a failed message

By default, whenever you post a Usenet message or send an email, Agent saves it in the Outbox. This means that if the post fails for any reason, the message is still there and you can try to post it again. To do this, select the Post Usenet and Email Messages from the Online menu.

See Also:

[Making Sure Messages Were Sent Properly](#)

[How to Re-send a Message You Created](#)

Agent failed to decode a binary file

Agent finds the sections of a binary file by searching for messages with *identical* subject lines, except for the "[n/m]" or "n of m" part. If it finds all the parts, it uses the [n/m] to figure out how to sort them. In most cases, this method works quite well, because most users who post binaries use automated tools (like Agent) that conform to this convention. But, when some users post binaries, they assign a different subject line to each message. When this happens, Agent cannot find all the sections automatically.

The message "**Unable to locate any sections**" means you selected the [0/m] message, which technically isn't part of the binary, and Agent was not able to find messages [1/m] through [m/m].

The message "**Only able to locate x of m sections**" means that you selected one of the [n/m] sections, but Agent couldn't find all of the other m sections.

The message "**No binary attachment found**" means the binary may have been posted using an encoding scheme other than uuencoding. In this case, retrieve the messages as normal message bodies, then export the file to text using the [Save Message As](#) command from the File menu. The file can then be decoded using one of the widely available decoding programs such as Wincode or UDEC.

See Also:

[How to Retrieve a Binary Attachment](#)

Expand Threads doesn't always work

There are two options on the Navigation tab of the Preferences dialog box (Options menu) that determine whether threads are displayed in expanded or collapsed form:

- **Show threads initially Collapsed**
When checked, all threads will be shown collapsed when you first open a newsgroup. When unchecked, they will all be shown expanded.
- **Automatically expand threads containing new messages**
When checked, threads will be expanded when you jump into them with the Skip to/View Next Unread Message commands. Note: They are expanded *only* if you've already retrieved and read the first message in the thread.

How to restore a deleted group

Select Refresh Groups List from the Online menu. This will rebuild your groups list without affecting the unread counters for your remaining groups. You won't lose any information by performing this action.

See Also:

[Delete Group Command](#)

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TBD - Agent Icons

The following table describes what the icons appearing next to groups and messages represent:

Icon	Meaning
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	The message is in the process of being retrieved.
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How to Receive Technical Support

Forté does not provide direct technical support to Free Agent users. You can, however, receive help with the program from other users by posting your question in one of the following newsgroups:

- alt.usenet.offline-reader.forte-agent
- comp.os.ms-windows.apps.winsock.news
- WINCON (CompuServe forum)

Information about the latest Free Agent release and answers to the most frequently asked questions can be found on our Web site at <http://www.forteinc.com/forte/>. For those without convenient Web access, we've prepared a downloadable file containing the text (in HTML format) of our web pages. You can find this file on our FTP site at [ftp.forteinc.com/pub/forte/support.zip](ftp://ftp.forteinc.com/pub/forte/support.zip).

See Also:

[Frequently Asked Questions](#)

How to Receive Technical Support

Agent users are entitled to 90 days of technical support via email. If you're having a problem using Agent, you can send us an email by choosing Support Question from the Post menu. This option will start a properly addressed and formatted message for your question. If, for some reason, you cannot post messages from Agent, send your question to agent-support@forteinc.com. Be sure to include your serial number in the email if you do not send it from Agent. The serial number can be found on the About Agent screen accessible from the Help menu.

If you have a site-based version of Agent, the Support Question menu option is not present. Please contact your system administrator if you are having problems.

Information about the latest Agent release and answers to the most frequently asked questions can be found on our Web site at <http://www.forteinc.com/forte/>. For those without convenient Web access, we've prepared a downloadable file containing the text (in HTML format) of our web pages. You can find this file on our FTP site at <ftp.forteinc.com/pub/forte/support.zip>.

You can also receive support through various newsgroups.

- [alt.usenet.offline-reader.forte-agent](#)
- [comp.os.ms-windows.apps.winssock.news](#)
- WINCON (CompuServe forum)

See Also:

[Frequently Asked Questions](#)

Agent Features

Forté's commercial newsreader, Agent, includes all the functionality of Free Agent plus the following:

Spell Checker

100,000+ word dictionary with language specific dictionaries available. Custom dictionary for adding your own words.

Folders

Store messages in user-defined folders.

Kill Lists

Automatically ignore messages based on the subject or author.

Watch Lists

Automatically retrieve messages based on the subject or author.

Sorting

Display messages in various orders. E.g., By author or date.

Filtering

Show only a subset of the messages. E.g., Show only unread messages.

Launch URL's

Automatically run your WWW browser or FTP program when you find an interesting URL (e.g., <<http://www.forteinc.com/forte/>>) in a message.

Read/Write newsrc Files

Support the use of multiple newsreaders (e.g., one at home and another one at work). Keeps track of which messages have been read by both programs.

Enhanced cross-post management

Reading a cross-posted message in one group marks it read in all other groups.

Customizable toolbar

Choose which commands appear on the toolbar.

Advanced Group Searching

Filter the Group Pane to only show groups with specific text in the group's name.

International Character Support

Display characters from various languages in messages using the standard MIME format.

MAPI/VIM Support

Integrate Agent email with the corporate email system.

Receive Email

Receive email from POP and SMTP mail servers.

Support for MIME Attachments

Encode and decode attachments using the email standard MIME format.

Address Book

Keep track of people's email addresses and various other information.

For more information on Agent's features, see our home page at

<<http://www.forteinc.com/forte/>>. To purchase your own copy of Agent, see [Ordering Agent](#).

Ordering Agent

Forté is offering a pre-release version of Agent, called **Agent .99**, to individuals who wish to purchase our commercial newsreader product. Agent .99 includes all the features of Free Agent plus a multilingual spelling checker, basic email, folders, and sorting plus free technical support, via email, until 90 days after the release of Agent 1.0. By purchasing Agent .99 now, you will also receive a free upgrade to Agent 1.0 when it's available.

You can purchase Agent .99 in any of the following ways:

1. Through the World Wide Web. This is the fastest and easiest way to get Agent. Forté's ordering page is on a secure Netscape Commerce Server, ensuring that your confidential information remains confidential. For details on ordering Agent through the Web, please see our home page at <http://www.forteinc.com/forte>.
2. If you don't have convenient Web access, the next best way to order Agent is by fax or mail. Simply print out and complete the Agent Order Form and either fax it to Forté's Agent Order Desk in Carlsbad, California at 619.431.6497 or mail it to:
Agent .99
c/o Forté
2141 Palomar Airport Road
Suite 100
Carlsbad, CA 92009
3. If neither of the above methods are suitable, you can call the Agent Order Hotline at 619.431.6496. The Hotline is open from Monday to Friday, 7:30 a.m. - 5:00 p.m. Pacific time.

How to Send a Binary Attachment

Attaching files to messages is quick and easy with Agent. Since the Internet only supports text messages, agent automatically translates all non-text attachments to a standard text-based format. Follow the steps below to attach a file to a message:

1. Create a new message.

Select one of the options on the Post menu to create the message. Click here for more help sending [Usenet messages](#) and [email](#).

2. Attach the desired file.

Press the Attachment button to browse for the file, or type the file's name directly into the Attachment box. You can control your attachment options with the [Attachments tab on the Preferences dialog box](#).

3. Add a text message (optional).

You can include a message along with the attachment. The message appears before the attachment. If you include a message, Agent also includes your [signature](#).

4. Send the message.

If you use Agent on line, press Send Now to immediately transmit your message to the Internet.

If you use Agent off line and you have other messages you want to send, press Send Later. Once you have composed all your messages, select Post Usenet and Email Messages from the Online menu to transmit them to the Internet.

Send Later Note: Agent does not make a copy of the attached file prior to sending it. If you press Send Later, make sure that the file stays around until you transmit it.

See Also:

[Making Sure Messages Were Sent Properly](#)

[How to Re-send a Message You Created](#)

How to Retrieve a Binary Attachment

Many newsgroups are devoted to the distribution of binary files, typically pictures and sounds. These binary files are posted as text attachments to one or more messages. Agent makes quick work of translating the text attachments into their binary equivalent.

To retrieve an attachment:

1. Select any message in the attachment. In most cases, Agent will be able to find all the messages which compose the attachment. If it can't, usually because the attachment was not posted in one of the standard ways (see [How Agent finds all the parts of an attachment](#)), follow the steps under "To manually save a binary attachment" below.

If you select messages from more than one attachment, Agent will retrieve all the attachments that have any messages selected.

2. Retrieve and/or view the attachment. Choose either Save Binary Attachments or Launch Binary Attachments from the File menu. Agent saves all attachments in the directory entered in the [Attachments tab of the Properties for Selected Groups dialog box](#).


If you are configured for online use (see the [Online Operation tab of the Preferences dialog box](#) for details), Agent will immediately begin downloading and decoding the attachment. Also, if you selected the Launch option, once the file has been saved, Agent will run the Windows application associated with the attachment's file type (see below).

If you are configured for offline use, Agent will mark all parts of the attachment for retrieval. The next time you select Get Marked Message Bodies from the Online menu, Agent will download and decode the selected attachments (but not automatically launch them).

Occasionally, you may find multi-part attachments whose subject lines do not match standard convention (e.g., they don't include the typical [1/2], [2/2] notation). To decode such files, you must tell Agent about all of the attachments components.

To manually save a binary attachment:

1. Select all the messages that contain the attachment by clicking on one message and then, with the Control key depressed, clicking on the remaining messages.
2. Choose Manually Save Binary Attachment from the File menu.
3. Make sure the messages are in order. If they are not, use the Up and Down buttons in the [Save Binary Attachment dialog box](#) to order them.
4. Launch or save the attachment by pressing the corresponding button. If you are offline and have not yet retrieved the attachment's messages, Agent will immediately go online to download and decode the attachment.

Once an attachment is retrieved, the Binary Message icon  appears next to all the messages in the attachment. To view the attachment, simply double-click or press Enter on any one of its messages. This causes Agent to launch the application associated with the attachment's file type. The file type is determined by the attachment's filename extension. For example, "foo.gif" is a GIF file. For more information, see [How to Configure a GIF or JPG Viewer to Work with Agent](#).

After you have viewed an attachment, you may decide that you want to remove it from your hard drive. Although you can obviously do this in another program such as File Manager, Agent makes it easy for you to remove attached files.

To delete a binary attachment:

1. Select any message in the attachment.
2. Choose Delete Selected Binary Attachments from the File menu.

How Agent finds all the parts of an attachment

Agent finds the sections of a binary attachment by searching the current group or folder for messages with identical subjects, except for the "[n/m]" or "n of m" part. In most cases, this works quite well because people generally use automated tools (like Agent) to post attachments. Unfortunately, some people assign different subjects to each message (e.g., "foo.jpg [8/8] -- last one!!"). When this happens, you can still save the attachment by selecting all of its sections and choosing Manually Save Binary Attachment from the File menu.

Getting Started

Getting up and running with Agent is simple. Just follow the steps below and you'll be reading messages in no time.

1. Set your online preferences.

Choose Preferences from the Options menu and select the Online Operation tab. If you wish to stay online with your service provider while using Agent, press the Use Online Defaults button. If you wish to minimize your time online, press the Use Offline Defaults button.


2. Get a list of groups.

If you did not copy the list of newsgroups from another program or retrieve a complete list when you first started Agent, select Refresh Group List from the Online menu. Since there are several thousand groups, this may take a while. Once the groups are retrieved, Agent will display them in the Groups/Folders pane.

3. Subscribe to groups.

Scan through the list of groups for ones you want to follow regularly. To find a particular group, choose Find from the Edit menu.

When you find a group that may be of interest, double-click on it. If you to want get a feel for the group before subscribing, press the Sample 50 Message Headers button. If you know you're interested in the group, press the Subscribe to Group button.

If you decide later that you're interested in a group, you can subscribe to it by selecting Subscribe from the Group menu. A newspaper  appears next to each subscribed group.

To unsubscribe from the group, choose the Subscribe menu option again.

4. View only subscribed groups.


From the Group menu, choose Subscribed Groups and Folders from the Show flyout menu. Now your Groups/Folders pane is filtered to show only the groups you're interested in. To view all groups again, select All Groups and Folders from the Show flyout on the Group menu.

5. Retrieve message headers in your subscribed groups.

Choose Get New Headers in Subscribed Groups from the Online menu to download all the message headers in all your subscribed groups.

There may be several hundred new messages for each group so this operation may take a while. But, since Agent retrieves messages in the background, you can use your computer for other tasks while Agent is working.

6. Browse the message headers.

Once the message headers are retrieved, browse them to see which ones interest you. If you're using the online defaults, simply double-click or press Enter on a message to retrieve it (see How to Use Agent as an Online Newsreader for more information). If you're using the offline defaults, mark all the messages you're interested. To mark a message, select it and press "M" or choose Mark for Retrieval from the Message menu. When a message is marked, the download arrow  appears next to it.

7. Retrieve marked messages.

If you're using the offline defaults you marked several messages in the previous step. To retrieve the full text of all marked messages, select Get Marked Message Bodies from the Online menu. See How to Use Agent as an Offline Newsreader for more information.

TIP: Clicking the right mouse button in a window displays a Context menu, a context-sensitive list of common operations. Simply select an option from the list to quickly perform that action.

See Also:

[How to Use Agent](#)

[How to Receive Email](#)

Toolbar

The toolbar contains buttons which give you fast access to the most common actions in Agent. To see what a particular toolbar button does, move the mouse cursor over the button in Agent and a ToolTip box will appear with the button's name.

Groups/Folders pane

This is where a list of newsgroups and folders are displayed. In this pane you can view all newsgroups, only subscribed newsgroups, only folders, or only new newsgroups. To change what is displayed in this pane, choose the appropriate option from the Group menu.

TIP: You can also change what is displayed by clicking the header text on the top of this pane.

Message List pane

This is where the messages in the selected group or folder are displayed. To view messages in another group or folder, select it in the Groups/Folders pane.

Unread Counter

This number shows you how many messages in the associated group or folder you have not yet read.

Ignore Thread Icon

When this icon appears next to a Usenet message, Agent will not retrieve new responses to it. To switch between ignoring and not ignoring a thread, select Ignore Thread from the Message menu.


Expand Thread Icon

Click this icon to show the message's responses.

Collapse Thread Icon

Click this icon to hide the message's responses.

Number of Responses

This is the number of responses to the message. To view the responses, click the Expand Thread icon .

Number of Lines

This is the number of lines in the message.

Message Body Icon

This icon tells you that the body of the message has been retrieved.

Message Body Not Available Icon

This icon tells you that the message has been deleted from your news server and is no longer available for retrieval.

Retrieval Icon

This icon tells you that the body of the message is currently being retrieved.

Watch Thread Icon

This icon tells you that Agent will automatically retrieve the bodies of new responses to this Usenet message when retrieving new message headers. To switch between watching and not watching a thread, select Watch Thread from the Message menu.

Unread Message

When a message header is displayed in this color it means that you have not yet viewed the message's body.

Read Message

When a message header is displayed in this color it means that you have already viewed the message's body.

Mark for Retrieval Icon

This icon tells you that the body of the associated Usenet message will be retrieved the next time you select Retrieve Marked Messages from the Online menu.

When this icon appears next to a group, one or more messages in the group are marked for retrieval.

To mark or unmark a message, select Mark for Retrieval from the Message menu.

Keep Message Icon

This icon tells you that Agent will not automatically delete (purge) the message. To prevent a Usenet message from being automatically purged, select Keep Message from the Message menu. To undo the Keep status, select Keep Message again.

Agent never automatically purges messages from folders.


Message pane

This is where a message's text is displayed. To view a different message's body, select the message in the Message List pane.

Status Bar

This area displays information about Agent such as the online status (online or offline), the current task, and the number of queued tasks.

Zoom Button

Press this button to maximize the Groups/Folders, Message List, or Message pane. To restore the window back to showing all three panes, press the button that looks like this .

Subscribed Group Icon

This icon appears next to subscribed groups. To switch between subscribing and unsubscribing to a group, select Subscribe from the Group menu. To view only your subscribed groups, select Subscribed Groups and Folders from the Show flyout on Group menu.

New Group Icon

This icon appears next to new groups. To get the list of groups that have been added to your news server since the last time you retrieved groups, select Get New Groups from the Online menu.

Follow Up Messages

These messages are responses to the one above them. Since follow ups have the same subject as their parent, only the author is shown.

Binary Attachment Icon

This icon tells you that the message contains a binary attachment that has already been decoded. Double-click the message to view the attachment.

Message with Attachment

This message contains a binary attachment. To decode an attachment, choose Launch Binary Attachments from the File menu.

Groups and Folders

These are the Usenet newsgroups and folders you have created. To retrieve message headers in a group, select the group and choose Get New Message Headers in Selected Groups from the Online menu. To create a new folder, select New Folder from the Group menu. Use the mouse to drag and drop messages between groups and folders.

Thread

A thread is a series of related messages grouped together. For example, when people post responses to a question, the question and all responses together are called a thread.

Follow Up Message

A follow up message is a response to another posting. Follow ups generally have the same subject as the original and appear indented below it.

How to Post Usenet Messages

Reading newsgroups wouldn't be much fun if you couldn't contribute as well. Fortunately, posting messages with Agent is just as easy as reading them.

1. Select the group you wish to post to.

A group is selected when it is highlighted in the [Groups/Folders pane](#) or when you are viewing messages for it in the [Message List pane](#).

2. (Optional) Select the message you are responding to.

If your message is a [follow up](#) to another posting, select that message first so that your posting is properly formatted.

3. Open a new Posting window.

From the Post menu, choose New Usenet Message or Follow Up Usenet Message, depending on the type of posting you want.

4. Fill in the Posting window's fields.

If you selected a newsgroup (and message) before opening the Posting window, most of the fields should be filled in for you. When posting a follow up message, it is common practice on the Internet to send a copy of your response via email to the original message's author. To do this, simply select the author's email address from the Email To list. If you want to override the default [signature](#), press the All Fields button and select the desired signature in the Signature list. For more information filling in this window, see the [Compose Usenet Message window](#) topic.

5. (Optional) Attach a file.

If you want to attach a file to the new message, enter the file name next to the Attachment button or press the Attachment button to browse for the file. For more information on attaching files, see [How to Send a Binary Attachment](#).

6. Send the message.

If you use Agent on line, press Send Now to immediately transmit your message to the Internet.

If you use Agent off line and you have other messages you want to send, press Send Later. Once you have composed all your messages, select Post Usenet and Email Messages from the Online menu to transmit them to the Internet.

Send Later Note: Agent does not make copies of attached files prior to sending them. If you attach a file and press Send Later, make sure that the file stays around until you transmit the message.

See Also:

[Making Sure Messages Were Sent Properly](#)

[How to Re-send a Message You Created](#)

[How to Send Email](#)

[Message Fields](#)

[Spelling dialog box](#)

[About Agent's Dictionaries.](#)

[ROT13 Encoding and Decoding](#)

How to Send Email

With Agent, sending email to people is a snap and sending email replies to messages is even easier.

1. (Optional) Select the message you are responding to or forwarding.

If you're replying to or forwarding a posting, select that message first so that your email is properly formatted.

2. Open a new Posting window.

From the Post menu, choose New Email Message, Reply via Email, or Forward via Email depending on the type of email you want to send.

3. Fill in the Posting window's fields.

If you selected Reply via Email, the required fields should be filled in for you. Otherwise, fill in at least the To and Subject fields. Press the All Fields button to send "carbon copies" to other people, select a different signature, or define other information associated with the message. For more information filling in this window, see the Compose Email Message window topic.

4. (Optional) Attach a file.

If you want to attach a file to the email, enter the file name next to the Attachment button or press the Attachment button to browse for the file. For more information on attaching files, see How to Send a Binary Attachment.

5. Send the email.

If you use Agent on line, press Send Now to immediately transmit your message to the Internet.

If you use Agent off line and you have other messages you want to send, press Send Later. Once you have composed all your messages, select Post Usenet and Email Messages from the Online menu to transmit them to the Internet.

Send Later Note: Agent does not make copies of attached files prior to sending them. If you attach a file and press Send Later, make sure that the file stays around until you transmit the message.

See Also:

Making Sure Messages Were Sent Properly

How to Re-send a Message You Created

How to Post Usenet Messages

How to Receive Email

Message Fields

Spelling dialog box

About Agent's Dictionaries.

ROT13 Encoding and Decoding

Making Sure Messages Were Sent Properly

When you first start using a new program, you probably want to make sure it's doing what you told it to do. To make sure your messages have been successfully sent, choose Open Outbox from the Window menu. By default, all the messages you send with Agent appear in this window (see the [Posting tab of the Preferences dialog box](#) for details). The icons next to each message tell you the status of that message:

Icon	Meaning
------	---------



The message was successfully sent.



A problem occurred sending this message. Double-click on the message to make sure all the fields are filled in correctly and then press Send Now or Send Later to re-send the message.



The message is queued for uploading (you pressed the Send Later button after creating the message). To send the message now, choose Post Usenet and Email Messages from the Online menu.



The message is in the process of being sent.


See Also:

[How to Re-send a Message You Created](#)

Watching and Ignoring Threads


As you probably already know, some newsgroups on the Internet are very active. There can be several hundred new postings a day. To help you cut through some of this noise, Agent provides you with two very powerful yet very simple features: Watching threads and Ignoring threads.

Watching Threads

When you're browsing through messages and come upon one that you know you'll be interested in responses to, select Watch Thread from the Message menu or press "W." The Watch Thread icon, , will appear next to the message. Agent automatically retrieves the bodies of all responses to watched threads when retrieving message headers.

Note: When you watch a thread with unretrieved messages, Agent automatically marks all the unretrieved messages in the thread for retrieval and, if the *selected* message is unretrieved, skips to the next unread message (outside of the current thread). To retrieve the marked messages, select Get Marked Message Bodies from the Online menu (for details, see [How to Use Agent as an Offline Newsreader](#)). To keep Agent from skipping to the next unread message, uncheck the "Watching an unread message skips to the next unread message" box on the [Navigation tab of the Preferences dialog box](#).

Ignoring Threads

The opposite of watching threads is ignoring threads. When you run across a message that you know you won't be interested in responses to, select Ignore Thread from the Message menu or press "I." The Ignore Thread icon, , will appear next to all the messages in the thread. Agent automatically marks the message and any responses to it, even those retrieved in later sessions, read. This can significantly reduce the number of new, unread messages presented to you each time you get new message headers.

Note: After you ignore a thread, Agent automatically skips to the next unread message. To turn this behavior off (keep the focus on the current message), uncheck the "Watching an unread message skips to the next unread message" box on the Navigation tab of the Preferences dialog box.

See Also:

[Navigating in Agent](#)

[Marking Messages Read](#)

ROT13 Encoding and Decoding

Some Internet messages contain text encoded with a scheme called ROT13. ROT13 encoded text cannot be read without first decoding it. For example, "Hello World" encoded with ROT13 looks like this: Uryyb Jbeyq

To decode a ROT13 message:

Select the encoded text and choose Apply ROT13 from the Edit menu or press Ctrl+R.

To encode a ROT13 message:

Select the text to encode and choose Apply ROT13 from the Edit menu or press Ctrl+R.

Note: When you decode text in a message you have retrieved, the decoding only affects your display. If you come back to this message later, you will again see the original, encoded text. Encoding text in a message you're creating, on the other hand, affects the actual text. If you then post the message, other people will see it with the text encoded.

See Also:

[How to Post Usenet Messages](#)

[How to Send Email](#)

Copying a WWW URL to the Clipboard

Many Internet messages contain addresses of World Wide Web (WWW) pages. Although Agent doesn't directly support Web browsing, it makes it easy for you to copy these addresses, called URLs, to the Windows Clipboard for pasting into another program like Mosaic or Netscape.

To copy a WWW URL to the Clipboard:

While viewing a message with a URL, choose Copy WWW URL from the Edit menu or press Ctrl+U. Agent will scan the message starting at the cursor's current location, highlight the first URL it finds, and copy it to the Clipboard. To search for another URL, simply press Ctrl+U again. If Agent can't find the URL, you may need to customize the URLPattern setting in AGENT.INI.

To paste a WWW URL into Mosaic:

Launch Mosaic and choose Open URL from its File menu. Click in the URL field and press Ctrl+V.

To paste a WWW URL into Netscape:

Launch Netscape and choose Open Location from its File menu. Click in the edit field and press Ctrl+V.

Common Internet Acronyms

<BG>	Big Grin
<g>	Grin
BRB	Be right back
BTW	By the way
CP	Copy protection
FUBAR	Fouled up beyond all recognition (or repair)
FWIW	For what it's worth
FYI	For your information
GD&WVVF	Grinning, ducking, and walking very, very fast
GR&D	Grinning, running, and ducking
IAE	In any event
IANAL	I am not a Lawyer
IMHO	In my humble opinion
IMO	In my opinion
IOW	In other words
LOL	Laughed out loud
LZ	Loser!
OIC	Oh, I see
OTOH	On the other hand
PITA	Pain in the A\$\$
PMJI	Pardon my jumping in
PMFJI	Pardon me for jumping in
ROFL	Rolling on floor, laughing
ROTFL	Rolling on the floor laughing
ROTFLMAO	Rolling on the floor laughing my a\$\$ off
RSN	Real soon now
RTFM	Read the f@%# manual (or message)
SNAFU	Situation normal, all fouled up
TIA	Thanks in advance
TPTB	The powers that be
TTFN	Ta ta for now

How to Get All the Message Bodies in a Newsgroup

Agent provides you with two ways to retrieve the bodies of all the messages in a newsgroup:

To always retrieve all the bodies in a particular group:

1. Select the group(s) for which you want to retrieve bodies.
2. Choose Properties for Selected Groups from the Group menu.
3. Select the Retrieving tab on the Properties for Selected Groups dialog box.
4. Make sure the "Override default settings" box is checked.
5. Check the "Retrieve bodies for all new messages" box.

To retrieve all the bodies in a group on an ad-hoc basis:

1. Select any message in the Message List pane of the group for which you want to retrieve bodies.
2. Choose Select All from the Edit menu or press Ctrl+A.
3. If you are online, choose Get Selected Message Bodies from the Online menu. If you are offline, choose Mark for Retrieval from the Message menu. You can later retrieve the marked messages by selecting Get Marked Message Bodies from the Online menu.

See Also:

[How to Use Agent as an Offline Newsreader](#)

[How to Use Agent as an Online Newsreader](#)

[Online Menu Commands Explained](#)

How to configure a GIF or JPG viewer to work with Agent

The Internet contains a wide variety of graphic images which are usually stored in GIF or JPG formatted files. Although Agent doesn't display these images directly, you can view them from Agent if you have a GIF or JPG viewing program. To configure your system for viewing graphics from Agent:

- 1. Run File Manager.**

From Program Manager, double-click the File Manager icon.

- 2. Open the Associate dialog box.**

Choose Associate from File Manager's File menu.

- 3. Create an association.**

In the Associate dialog box, enter `GIF` or `JPG` into the Files with Extension box. Enter the full path of your graphics viewer into the Associate With box or press Browse to search for the viewer on your hard drive.

See Also:

[How to Retrieve a Binary Attachment](#)

How to Use Agent as an Offline Newsreader

If you pay an hourly rate for your Internet connection, an offline newsreader can save you lots of money by minimizing the time you are connected to your service provider. To use Agent as an offline reader, follow the steps below:

1. Make sure you are configured for offline operation.

Choose Preferences from the Options menu and select the [Online Operation tab](#). Press the Use Offline Defaults button and Agent will automatically configure itself for offline use.

2. Get headers for new messages.


To retrieve the headers of all the new messages in all your subscribed groups, choose Get New Headers in Subscribed Groups from the Online menu. If you only want the new headers in a particular group, select that group and choose Get New Headers in Selected Groups from the Online menu.

Agent will now go online and retrieve the new headers. As soon as it is done, it will go offline so that you are no longer incurring connect charges.

All the message headers Agent retrieved will be colored red (assuming you're using Agent's default color scheme - see the [Preferences dialog box, Colors Tab](#)). This signifies that the message is new, or "unread."

3. Mark messages for retrieval.

Browse through the message headers just retrieved and look for ones that interest you. When you find one, highlight it and do any one of the following:

- Click the Mark for Retrieval toolbar icon 
- Choose Mark for Retrieval from the Message menu
- Press the M or Enter key
- Double-click on the message

Repeat the above step for each message whose body you wish to retrieve.

4. Get marked message bodies.

Once you've marked all the interesting messages in all your groups, choose Get Marked Message Bodies from the Online menu.

Agent will now go online to retrieve the full text of all your marked messages and go offline as soon as it's done.

5. Read the retrieved messages.

Any messages you did not mark in the previous step will automatically have been marked read when you retrieved marked message bodies in the previous step (see [Marking Messages Read](#) for details). You can now use the options on the Navigate menu to quickly find and read the messages you just retrieved.

See Also:

[Navigating in Agent](#)

[How to Use Agent as an Online Newsreader](#)

[About Usenet Message Purging](#)

[Online Menu Commands Explained](#)

[Watching and Ignoring Threads](#)

[Properties for Selected Groups dialog box, Retrieving tab](#)

How to Use Agent as an Online Newsreader

If you don't pay an hourly rate for your Internet connection, you probably want to remain connected to your service provider while using Agent. To use Agent as an online reader, follow the steps below:

1. Make sure you are configured for online operation.

Choose Preferences from the Options menu and select the [Online Operation tab](#). Press the Use Online Defaults button and Agent will automatically configure itself to stay online.

2. Get headers for new messages.

To retrieve the [headers](#) of all the new messages in all your subscribed groups, choose Get New Headers in Subscribed Groups from the Online menu. If you only want the new headers in a particular group, select that group and choose Get New Headers in Selected Groups from the Online menu.

Agent will now go online if you're not currently connected. It will remain online until you manually go offline (by exiting the program or deselecting Online from the Online menu) or until it detects an extended period of inactivity.

All the message headers Agent retrieved will be colored red (assuming you're using Agent's default color scheme - see the [Preferences dialog box, Colors Tab](#)). This signifies that the message is new, or "unread" (see [Marking Messages Read](#) for more information).

3. Read messages.

To read a message, select it and choose View Selected Message from the Navigate menu. You can also read a message by simply double-clicking on it or highlighting it and pressing Enter. To read the *next* unread message, use the View Next Unread Message (Ctrl+N) or View Next Unread Message in Thread (Ctrl+T) commands on the Navigate menu. These commands jump to the next unread message and retrieve its [body](#) at the same time.

See Also:

[Navigating in Agent](#)

[How to Use Agent as an Offline Newsreader](#)

[About Usenet Message Purging](#)

[Online Menu Commands Explained](#)

[Watching and Ignoring Threads](#)

[Properties for Selected Groups dialog box, Retrieving tab](#)

Message Header

A brief description of a message. A message's header contains key information about the message, such as its author and subject, but does not include the text, or "body," of the message itself.

Message Body

The actual text of a message. The other components of a message, such as its subject, author, etc., are called the message's "header."

Marking Messages Read

New messages you retrieve are initially marked unread. When you view the message's body, Agent then marks that message read. Since you probably don't read all the Usenet messages whose headers you retrieve, Agent automatically marks the ones you don't care about as read.

To control when Agent automatically marks messages read:

By default, Agent automatically marks unwanted Usenet messages read whenever you retrieve message headers. This makes it easy for you to find the new messages because they will be the only ones which are unread. To change this behavior, choose Properties for Selected Groups from the Group menu and select the Marking Read tab.

Agent never automatically marks messages in folders read.

To manually mark messages read:

Select the messages you want to mark read and choose Mark Message Read from the Message menu. To mark all the messages in a group or folder read, select the group or folder and choose Mark Selected Read from the Group menu or Mark All Messages Read from the Message menu (these two commands are equivalent). To mark all the messages in all your groups or folders read, choose Mark All Read from the Group menu.

To manually mark a message unread:

Select the messages you want to mark unread and choose Mark Message Unread from the Message menu. To mark all the messages in a group or folder unread, select the group or folder and choose Mark All Messages Unread from the Message menu.

See Also:

[Watching and Ignoring Threads](#)

About Usenet Message Purging

In general, Agent automatically deletes, or "purges," old Usenet messages for you.

When does Agent purge messages:

There are three times when messages can be purged:

- **When retrieving new headers**

Agent can purge a newsgroup's old messages whenever it retrieves new message headers for that group. To turn this feature on, check the "When retrieving new headers" box on the When to Purge tab of the Default Properties for All Groups dialog box.

- **When closing Agent**

Agent can purge old messages from all newsgroups when exited. To enable this option, check the "When closing Agent" box in the When to Purge group on the When to Purge tab of the Default Properties for All Groups dialog box.


- **On demand**


You can manually purge old messages by selecting one of the options from the Purge Newsgroups flyout on the Group menu. Or, to immediately delete a message without purging the other messages in the group, select the message and, from the Message menu, choose either Delete Message (to remove the entire message) or Delete Message Body (to remove the message's text while continuing to display its header in the Message List pane). A message will appear asking you to confirm the delete action. To turn off the delete confirmation message, see the Confirmations tab of the Preferences dialog box.

Which messages does Agent purge:

Agent provides you many options when deciding which Usenet messages to automatically purge. You can purge messages once you've read them or after a certain period of time. You can even setup Agent to mirror your news server - so you'll only see messages that are available for retrieval. To define which messages get purged, see the What to Purge tab of the Properties for Selected Groups dialog box.

How to prevent Agent from purging a message:

Occasionally you will come across a message that you don't want Agent to automatically purge. To prevent Agent from deleting a message, regardless of the group's purge settings, highlight the message and choose Keep Message from the Message menu or press the Keep Message toolbar button . The Keep Message icon,

, will appear next to the message. To remove the Keep Message icon, choose the Keep Message command again.

Note: When the Keep Message icon appears next to a message, you cannot manually delete the message or its body. You must remove the Keep Message icon first.

See Also:

Compacting Agent's Database Files

Purge Newsgroups Flyout

Subscribed Groups - Purges messages from all your subscribed groups.

Selected Groups - Purges messages from the current group or highlighted groups.

All Groups - Purges messages from all your groups.

Compacting Agent's Database Files

So that Agent can work quickly and efficiently, it does not always ensure that its database files are as small as possible. If disk space is at a premium, there are two ways that you can compact your databases to remove the wasted space that may accumulate.

To manually compact the database files:

Choose Compact Databases from the File menu. Agent will scan the databases to determine how much disk space you will save. After the scan is complete, you may choose to either proceed with the compaction or cancel without affecting any files.

To automatically compact the database files:

You define when Agent should automatically compact your databases with the When to Purge tab of the Default Properties for All Groups dialog box. In general, you probably don't need to compact your databases automatically. Compacting after you change your purge settings should be sufficient for most people.

See Also:

[About Usenet Message Purging](#)


Navigating in Agent

Agent provides you with a rich set of tools for moving between newsgroups, folders, and messages. Most of these tools can be accessed from the Navigate menu, the toolbar, and the keyboard. Although you probably won't use all the available options, this topic will make you familiar with them so that you can choose which navigation techniques best suit you.


Moving between panes

As you probably already know, Agent is composed of three panes: the Groups/Folders pane, the Message List pane, and the Message pane. You can view all three panes at the same time, or, to maximize the information you see on-screen, Zoom the Browser window to expand the current pane to fill Agent's window.

To Zoom a Browser window:

- Select Zoom Window from the Navigate menu.
- Press "Z".
- Click the Maximize icon  in the pane you wish to expand.

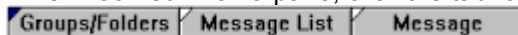
To view all three panes at the same time (turn Zoom off):

- Select Zoom Window from the Navigate menu.
- Press "Z".
- Click the Restore icon .

You can easily move the focus between the panes with both the mouse and the keyboard.

To move between panes with the mouse:

- When viewing all three panes, simply click on the desired pane.
- When zoomed in on a pane, click the tab for the pane you wish to view:



To move between panes with the keyboard:

- Press the Tab key to move from the Groups/Folders pane to the Message List pane to the Message pane.
- Press Shift+Tab or Escape to move in the reverse order.




Moving between messages

Moving between messages is probably the single most common action you perform in Agent. That's why Agent provides you so many different ways to do this.

To move to the previous or next message:

- From the Message List pane, you can use the up and down arrow keys to move between messages.
- From the Message pane, choose Up to Previous Message (or press "U") or Down to Next Message (or press "D") from the Navigate menu. Note: These commands also work in the Message List pane.

To move to the next unread message:



- Press "N" or the Skip to Next Unread Message toolbar icon  to skip to the next unread message. By default, if the next unread message is in a different group or folder, skipping to the next unread message causes Agent to open that group or folder and select the first unread message. If you would prefer Agent to move you to the Groups/Folders pane instead (so that you can more easily tell when you're done with a group or folder), uncheck the "Skipping to next unread message jumps to first unread message in next group" box on the Navigation tab of the Preferences dialog box.
- Press "T" or the Skip to Next Unread Message in Thread toolbar icon  to skip to the next unread message in the current thread. This action is handy because when you reach the last follow-up message, Agent stops navigating, telling you that the thread is over.
 - Press "S" or the Skip to Next Unread Group toolbar icon  to skip to the first unread message in

the next group or folder. By default, this action marks all the unread messages in the current group or folder as read before skipping to the next one. This is a convenient way to tell Agent that you have read all the interesting messages in the current group. You can disable this behavior by unchecking the "Skipping to next unread group marks all messages in current group read" box on the Navigation tab of the Preferences dialog box.

Navigating and retrieving Usenet messages at the same time


Since you need to retrieve a Usenet message's body before you can read it, Agent allows you to skip to an unread message and retrieve it (or mark it for retrieval) in one step. Note: Whether Agent retrieves the message or marks it for later retrieval is controlled by the Viewing Unretrieved Messages When Offline radio buttons on the [Online Operation tab of the Preferences dialog box](#).

To retrieve the next unread message:

- Press Ctrl+N or the View Next Unread Message toolbar icon  to skip to the next unread message and retrieve it (or mark it for retrieval). Note: The action is controlled by the same preference settings affecting "N" (see above).
- Press Ctrl+T or the View Next Unread Message in Thread toolbar icon  to skip to the next unread message in the current thread and retrieve it (or mark it for retrieval).

When configured for offline use (see the Online Operation tab of the Preferences dialog box for details), you generally mark all the desired messages for retrieval and then retrieve marked message bodies. By default, Agent skips to the next unread message (performs the "N" action) when you mark a message for retrieval. You can turn this behavior off by unchecking the "Marking or ignoring a message skips to the next unread message" box on the Navigation tab of the Preferences dialog box.

Expanding and collapsing threads

Agent displays follow-up messages indented under the original message. To save screen real-estate, these threads are initially shown collapsed, so only the top-most message is visible. When a thread is collapsed, the Expand Thread icon  appears next to it.

To expand a thread:

- Click the Expand Thread icon.
- Select the message and press the "+" key.
- To expand all the threads in a group, hold down the Shift key while pressing the "+" key.

When a thread is expanded, the Collapse Thread icon  appears next to it.

To collapse a thread:

- Click the Collapse Thread icon.
- Select the message and press the "-" key.
- To collapse all the threads in a group, hold down the Shift key while pressing the "-" key.

Agent can also automatically expand threads for you. By default, Agent expands threads when you skip to them. Note: Agent will automatically expand the thread when skip to it only if you have already retrieved the body of the original message. To prevent Agent from expanding threads when you skip to them, uncheck the "Automatically expand threads containing new messages" box on the Navigation tab of the Preferences dialog box. If you always want all threads expanded, uncheck the "Show threads initially collapsed" box on the Navigation tab of the Preferences dialog box.

See Also:

[Watching and Ignoring Threads](#)

[How to Use Agent as an Offline Newsreader](#)

[How to Use Agent as an Online Newsreader](#)

[Online Menu Commands Explained](#)

Printing Messages

Agent allows you to print one or more messages in a single group or folder with one command.

To print messages:

1. Define how you want the printed messages to appear (margins, fonts, etc.) with the Page Setup dialog box.
2. Select all the messages to print. If you select a collapsed thread, Agent will print all messages in the thread. Agent only prints messages whose bodies have been retrieved.
3. Choose Print from the File menu. Press OK on the Print dialog box to start printing the messages.

See Also:

Save Message As dialog box

Finding Groups, Folders, or Messages

Agent allows you to search for groups and folders by name and for messages by subject and author.

To find a group:

1. Make sure the focus is in the Groups/Folders pane. Note: You can do this by selecting any group or folder in the Groups/Folders pane.
2. Choose All Groups and Folders from the Show flyout on the Group menu.
3. Choose Find from the Edit menu.
4. Enter any part of the desired group's or folder's name in the Find dialog box. For example, if you enter `win` into the Find dialog box, Agent will find, among others, `alt.winsock`, `alt.sewing`, and `rec.crafts.winemaking`.
5. Press Find First to find the first group or folder in the Groups/Folders pane with this text in its name. Press Find Next to find the first group or folder below the currently selected one with this text in its name.
6. If the found group or folder isn't the one you were looking for, press F3 or choose Find Next from the Edit menu to search for the next group or folder with the text you entered.

To find a message:

1. Make sure the focus is in the Message List pane of the group you want to search. Note: You can do this by selecting any message in desired group.
2. Choose Find from the Edit menu.
3. Enter any part of the desired subject or name in the Find dialog box.
4. Press Find First to find the first message whose subject or author contains the text you entered. Press Find Next to find the first message below the currently selected one with this text in the subject or author fields.
5. If the found message isn't the one you were looking for, press F3 or choose Find Next from the Edit menu to search for the next message in this group that contains the text you entered.

How Agent Knows Which Usenet Messages are New

When you select either Get New Headers in Subscribed Groups or Get New Headers in Selected Groups, Agent only retrieves the messages that have been posted to the groups since the last time you checked for new messages.

How does Agent know which messages are new and which ones you've previously retrieved? Every time a message is posted to a group, the news server assigns it a number that is one higher than the last message posted to that group. Each time you retrieve headers for a group, Agent keeps track of the highest message number retrieved. This number is stored in the "Highest message retrieved" field on the [Retrieving tab of the Properties for Selected Groups dialog box](#). The next time you tell Agent to retrieve new headers for a group, it will retrieve only the headers of messages whose number is greater than the "Highest message retrieved" value.

You can reset the high message number by selecting the desired group and choosing Catch Up With Selected Groups from the Online menu. This causes Agent to connect with the news server and query it for the highest message number without retrieving any new headers.

See Also:

[Online Menu Commands Explained](#)

Online Menu Commands Explained

The Online menu contains the commands which cause Agent to interact with the Internet. This topic describes these actions in detail and provides links to related Help topics.

Get New Headers in Subscribed Groups

Retrieves all the message headers that have been posted to your subscribed groups since the last time you checked for new messages. By default, Agent marks a group's existing messages read before it retrieves new headers for that group. To change this behavior for all your groups, uncheck the "New message headers" box on the Marking Read tab of the Default Properties for All Groups dialog box.

Get New Headers in Selected Groups

Retrieves all the message headers that have been posted to the selected groups since the last time you checked for new messages. By default, Agent marks a group's existing messages read before it retrieves new headers for that group. To change this behavior for a particular group, select that group and uncheck the "New message headers" box on the Marking Read tab of the Properties for Selected Groups dialog box.

See Also:

[How Agent Knows Which Messages are New](#)

[How to Get All the Message Bodies in a Newsgroup](#)

[Marking Messages Read](#)

[Retrieving tab of the Default Properties for All Groups dialog box](#)

Get Marked Message Bodies

Retrieves the bodies of all the messages you marked for retrieval. Messages from all groups with marked messages are retrieved with this command (not just ones from the selected group). Also, by default, messages that were not marked for retrieval are made read when Agent retrieves marked message bodies for that group. To change this behavior, uncheck the "Marked message bodies" box on the Marking Read tab of the Default Properties for All Groups dialog box.

See Also:

[How to Use Agent as an Offline Newsreader](#)

Get Selected Message Bodies

Retrieves the full text of the selected message(s). You can also retrieve a message's body by double-clicking on the message or by highlighting it and pressing Enter. Note: Even if you are configured for offline use (see the Online Operation tab of the Preferences dialog box for details), selecting this menu command causes Agent to go online and retrieve the selected messages.

See Also:

[How to Use Agent as an Online Newsreader](#)

Sample 50 Headers from Selected Groups

Retrieves message headers for the 50 most recently posted messages in the selected groups. This command is useful when you are looking at new groups and don't want to get stuck retrieving hundreds of headers for a group you may not be interested in. Note: You can change the number of messages retrieved when you sample a group with the Retrieving tab of the Default Properties for All Groups dialog box.

If, after sampling some of the headers, you decide that you are interested in the group, choose Get All Headers in Selected Groups to retrieve the remaining messages.

See Also:

[View Empty Group dialog box](#)

Get All Headers in Selected Groups

Retrieves message headers for every message in the selected groups. In general, you should use one of the Get New Headers commands to retrieve messages because they retrieve only the messages you haven't seen. This command is useful, however, after you've sampled some headers from a group and want to retrieve the remaining ones. You can also use this command to retrieve messages that you manually deleted or that were automatically purged.

See Also:

[About Usenet Message Purging](#)

Catch Up With Selected Groups

Retrieves the highest message number for the selected groups without retrieving any message headers. The next time you get new headers for the groups, Agent will only retrieve messages posted after you did the catch up.

Note: Some other newsreaders employ a slightly different implementation of catch up. When you "catch up" in those programs, they do not retrieve the highest message number. Instead, they simply mark read the messages you previously retrieved. You can achieve the same behavior in Agent with the Mark Selected Groups Read command on the Group menu.

See Also:

[Marking Messages Read](#)

Post Usenet and Email Messages

Transfers any queued messages to the Internet.

See Also:

[How to Post Usenet Messages](#)

[How to Send Email](#)

[Making Sure Messages Were Sent Properly](#)

[How to Re-send a Message You Created](#)


Check for New Email

Retrieves new email messages from your POP server. Note: This command is dim when you are configured to receive mail from an SMTP server because Agent automatically receives your SMTP mail whenever it goes online.

See Also:

[How to Receive Email](#)

Get New Groups

Retrieves all the newsgroups which were added to your news server since that last time you updated your group list. The new groups Agent retrieves will have the New Group icon, , next to them until the next time you get new groups. To view just the new groups, choose Show Only New Groups from the Group menu. Note: On rare occasions, a group may be added to your news server in such a way that Get New Groups will not retrieve it. For this reason, you may want to periodically use the Refresh Groups List action instead.

Refresh Groups List

Retrieves a complete list of groups from the news server. Use this command when you want to recover a group you previously deleted or when you want to purge groups that are no longer available on the news server.

See Also:

[Refresh Groups List dialog box](#)

Stop All Tasks 

Causes Agent to immediately abort the current and any pending online tasks.

Online 

Toggles Agent's Online status. When this menu option is checked (the toolbar button appears illuminated), Agent is online and selecting it will take Agent offline. When this menu option does not have a checkmark next to it (the toolbar button appears as above), Agent is offline and selecting it will cause Agent to connect to your service provider. You can also press the toolbar button to toggle Agent's online status.

Delete command (Group menu)

Use this command to remove a group or folder from Agent.

To remove a specific group or folder :

Select the group or folder and choose Delete from the Group menu.

To remove all extinct news groups:

Choose Refresh Group List from the Online menu. On the Refresh Group List dialog box, select the "Delete all extinct groups" option.

To recover news groups you deleted:

Choose Refresh Group List from the Online menu.

Cancel Usenet Message command (Message menu)


Use this command to remove a Usenet message you posted. Canceling a message sends a message to your news server asking it to delete the message. This message is also passed along to the other news servers on the Internet so that they can delete the message as well. Note: You cannot cancel email messages after sending them.

To cancel a Usenet message:

1. Select the message and choose Cancel Usenet Message from the Message menu. You can only cancel your own messages. Note: Cross-posted messages only need to be canceled from one of the cross-posted groups.
2. In the Compose Usenet Message window, press Send Now or Send later to transmit the message to your news server. You should not make any other changes to the message.

After sending the message, the message will continue to appear in Agent until it's automatically pruned or you delete it (see [About Usenet Message Purging](#) for details). Since some news servers do not accept cancel requests, you may want to verify that the posting was actually deleted.

To verify that the message was deleted:

1. Highlight the message you canceled.
2. Delete the message's body by selecting Delete Message Body from the Message menu.
3. Try to retrieve the message's body again by choosing Get Selected Message Bodies from the Online menu. If the cancel request was accepted, the Message Body Not Available icon  will appear next to the message.

Message Text Display Options

The following settings control the appearance of message text:

Normal Font

The standard font used to display message text is defined in the [Variable-Pitch Body Font dialog box](#).

Fixed Pitch Font

You can also display message text in a fixed-pitch font. Many people on the Internet have fancy ASCII-graphic signatures. These signatures will look like a jumble of lines and letters unless they are displayed in a fixed-pitch font. To display messages you've retrieved in a fixed-pitch font, choose Fixed Pitch from the Message menu. To display messages you're composing in a fixed-pitch font, choose Fixed Pitch from the Compose window's Message menu. To return to the standard, variable-pitch font, select the Fixed Pitch menu option again. You define which fixed-pitch font you want Agent to use in the [Fixed-Pitch Body Font dialog box](#).

Word Wrap Lines

Occasionally you will see messages with very long lines that don't fit on your screen. When this happens, simply select Word Wrap from the Message menu and Agent will break these lines at the end of the window.

Messages you send are automatically word wrapped at the length defined in the [Posting tab of the Preferences dialog box](#). If your Compose window is narrower than this value, select Word Wrap from the Message menu and Agent will wrap your lines when they reach the end of the window.

Note: This wrapping is for your display only. When the message is sent, each line is wrapped at the value defined in the Preferences dialog box.

Display Header Fields

Messages can have many fields associated with them, only a few of which are important (e.g., Subject and Author). Since you generally don't care about the remaining fields, Agent hides them from. To see these remaining fields, select Show All Header Fields from the Message menu. For a description of what these fields represent, see [Message Fields](#).

See Also:

[Compose Usenet Message window](#)

[Compose Email Message window](#)

About Agent's Dictionaries

Agent's spell checker supports the following languages:

- American English
- International English
- French
- German
- Italian
- Spanish

To install a dictionary for another language:

1. Download the desired language's dictionary file from our FTP site. The dictionary files are located in <ftp.forteinc.com/pub/forte/dictionaries/>.
2. Unzip the dictionary file into your Agent directory.
(E.g., pkunzip german.zip c:\agent)

After restarting Agent, you can spell check messages in any of the installed languages.

To spell check a message:

While composing the message, choose Spelling from the Message menu.

To set the default language for all messages:

On the Spelling tab of the Preferences dialog box, select the desired language from the Default Language drop-down list

To set the default language for all messages to a particular news group:

Select the group and then, on the Posting tab of the Properties for Selected Groups dialog box, pick the desired language from the Spell Check Language drop-down list

To override the default language for a particular message:

Press the Options button on the Spelling dialog box to open the Spell Checking Options dialog box. Then, select the desired language from the Language drop-down list.

You can also add your own words to Agent's dictionaries. The spell checker supports one custom dictionary for each language. When you press the Add button on the Spelling dialog box, Agent adds the selected word to the current language's custom dictionary (press the Options button to see what the current language is).

To remove words from your custom dictionary:

1. Open the Spelling tab of the Preferences dialog box (Options menu).
2. In the Default Language drop-down list, choose the language associated with the custom dictionary.
3. Select the word to delete in the Edit list.
4. Press the Delete button.

See Also:

[Compose Usenet Message window](#)

[Compose Email Message window](#)

[How to Post Usenet Messages](#)

[How to Send Email](#)

Filing Messages in Folders

With Agent's folders, you can organize and store your messages in any manner you like.

To create a folder:

1. Choose New Folder from the Group menu.
2. Enter a name for the folder and press OK.

Folders appear in the Groups/Folders pane below the newsgroups.

To view folders:

- Choose one of the "Folder" options from the Show flyout on the Group menu.

There are several ways to file messages in folders: You can drag and drop them, use the commands on the Message menu, or, for inbound email messages, have them automatically filed for you. Note: You cannot file messages without bodies into a folders.

To drag and drop a message into a folder:

1. View all three panes in your Browser window (i.e., make sure the Zoom Window option on the Navigate menu is unchecked).
2. Highlight the message in the Message List pane.
3. Click anywhere on the highlighted message and hold down the mouse button.
4. While continuing to hold the mouse button down, move the mouse cursor over the folder in which you want the message filed.
5. By default, Agent will move a message when you drag and drop it. To copy the message instead, press and hold the Control key.
6. Release the mouse button to drop the message into the destination folder.

To file a message into a folder using the menus:

1. Highlight the message in the Message List pane.
2. On the Message menu, click either the Copy to Folder or Move to Folder flyout.
3. Select the desired folder from the flyout or choose All Folders to open a dialog box with a list of all the folders you've created. Note: Use the Manage Folder Menu dialog box to display your most frequently used folders on the Copy/Move to Folder flyout menus.

The fastest way to file your incoming email messages is to let Agent do it for you. You can define a set of rules which tell Agent where to store each new email message it encounters. For example, you could create a rule that files all incoming email messages with "Agent" anywhere in the subject field into a folder called "Agent Info."

To have incoming email messages automatically filed:

1. Choose Inbound Email from the Options menu and click on the Filing tab.
2. By default, all new email messages are filed into a folder called "Inbox" (although you may have chosen a different name). Press the Add button to begin defining a new rule by which email messages will be filed.
3. In the Add Email Filter dialog box, define the new rule and the destination folder.

To copy or move messages from the Outbox to a folder:

1. Display the Outbox by choosing Open Outbox from the Window menu.
2. Highlight the messages in the Outbox.
3. If you want to drag and drop the messages into a folder, select Tile Vertically from the Window menu and make sure the Groups/Folders pane is visible.
4. File the messages into a folder by either dragging and dropping them or choosing the desired folder from the Copy to Folder or Move to Folder flyout on the Message menu (see above for more details on these two steps).

How to Receive Email

Receiving email with Agent is simple and straightforward. You can check for new mail with the click of your mouse or you can have Agent periodically check for you.

If you receive your email from an SMTP server, Agent continually checks for new mail whenever you are online. If you receive your email from a POP server, however, you must explicitly tell Agent to check for new mail.

To check for new mail:

- If you receive mail from a POP server, choose Check for New Email from the Online menu.
- If you receive mail from an SMTP server, choose Online from the Online menu. Whenever you are online, Agent will receive new email from your SMTP server.

To have Agent periodically check for new mail from your POP server:

1. Choose Inbound Email from the Options menu and click on the Checking for Mail tab.
2. Check the "Automatically check for email every" box.

See Also:

System Profile tab of the Inbound Email dialog box
Filing Messages in Folders

About Message Sorting

Agent allows you to sort your messages by thread, subject, author, date, and size. It remembers the last sort you used for each newsgroup and folder, so when you view that group or folder again, the messages will be displayed in the same order they were in the last time you viewed the group or folder.

How to sort your messages:

- On the Group menu, click the "Sort by" flyout and choose the desired sort. **Tip:** To sort several groups or folders at once, select all of them in the Groups/Folders pane before choosing the desired sort from the "Sort by" flyout.
- Click on the label above the column you wish to sort by. For example, to sort by author, click the Author button that appears directly above the author column. **Note:** To sort by thread or size, click the leftmost column until Thread or Size appears in the column label.

By default, Agent displays the most recent messages on the bottom of the Message List pane when sorted by date and the smallest messages on the bottom when sorted by size.

To change the order of the date and size sorts:

1. Choose Preferences from the Options menu and click on the Display tab.
2. Check the "Date sorts descending" and/or the "Size sorts descending" box. **Note:** You must resort the group or folder after checking or unchecking these boxes for the changes to take effect.

Sort

The ordering of messages in the Message List pane.

Importing Email Messages from Another Program

To help smooth the transition from your old email program, Agent allows you to import messages from a text file that is in the standard UNIX email message format (RFC-822). To further facilitate this transition, you can download a utility from Forté's FTP site which exports messages from Eudora or Pegasus into the standard UNIX format. These utilities can be found at [<ftp.forteinc.com/forte/converters/>](http://ftp.forteinc.com/forte/converters/). Note: If you use an email program other than the ones mentioned above, check our Web page to see if an export utility has been written for your program since this help file was produced.

To import messages from Eudora or Pegasus:

1. Run the export utility from a DOS window with the following command line:
emailcvt <data directory> <filename> [<folder prefix>]
where <data directory> is your email program's database directory and <filename> is the name of the DOS file that contains the file Agent will read. The argument <folder prefix> is optional. If provided, it is appended to the beginning of the names of all Agent folders that are created in the import process. For example, if the folder prefix was "Email" then email will be imported into folders called "Email.In", "Email.Out", etc.
2. Choose Import Messages from the File menu.
3. In the File Name box, enter the location of export file from step #1.
4. (Optional) Check the "If a message contains an X-Folder field..." and "Automatically create folders" boxes.
5. Press OK to begin the import.

See Also:

[Import File Format](#)

[Save Messages As dialog box](#)

How to Re-send a Message You Created

Messages you send can be saved in the Outbox or a folder (see [Posting tab of the Default Properties for All Groups dialog box](#) for details). The process of re-sending a message you created is slightly different based on where the message is located.

To re-send a message from a folder:

1. Highlight the message in the [Message List pane](#).
2. Choose New Copy of Message from the Post menu.
3. (Optional) Change the message as required (e.g., change the recipient).
4. Press either Send Now or Send Later to transmit the message to the Internet.

To re-send a message from the Outbox:

1. Highlight the message in the Outbox.
2. Choose Open from the Message menu.
3. (Optional) Change the message as required (e.g., change the recipient).
4. Press either Send Now or Send Later to transmit the message to the Internet.

See Also:

[Compose Usenet Message window](#)

[Making Sure Messages Were Sent Properly](#)

Import File Format

Agent can import messages from a text file in the standard UNIX message format (RFC-822). If you were using Eudora or Pegasus for email, Forté provides converters for exporting messages from these programs into the standard UNIX format. For more information, see [Importing Email Messages from Another Program](#).

As a convenience to those not using Eudora or Pegasus, the following describes in some detail the standard UNIX message format Agent can import:

- Each message must be preceded by a line of the form:

```
From <user>@<domain> <dow> <mon> <day> <hour>:<minute>:<second> <year>
```

Where:

<user>@<domain> is the email address of the sender of the message. Agent actually ignores this address, so it can be any address. For example, "??@???" is acceptable.

The rest of the line is the date of the message. Agent requires that the date be in a legal format, but it ignores the date *unless* the message itself contains no Date: field. The elements of the date are:

<dow> is one of: Sun, Mon, Tue, Wed, Thu, Fri, Sat (Agent ignores this).

<mon> is one of: Jan, Feb, Mar, Apr, May, Jun, Jul, Aug, Sep, Nov, Dec.

<day> is the day of the month.

<hour>:<minute>:<second> is the time of day in 24-hour time, for example 16:21:53.

<year> is the year.

Example From line:

```
From ???@??? Fri Sep 8 13:21:43 1995
```

- The message's header fields must follow immediately after the From line. Each header field line must begin with the name of the field, without any preceding whitespace, followed by a colon and a space, followed by the value of the field. For example:

```
To: mark.sidell@forteinc.com
```

A field value may be continued on subsequent lines. Each continuation line must begin with at least one space character. For example:

```
To: mark.sidell@forteinc.com,  
   jon.berke@forteinc.com
```

- The header fields must be followed by a single blank line, followed by the body of the message. The blank line should contain *no* space characters.
- If any line in the body is in the same format as the From line described above, it must be quoted with some other character, so that Agent does not think it is the beginning of the next message. To quote the line, all that is required is that the word "From" not appear at the very beginning of the line. By convention, these lines are quoted with '>'. For example:

```
>From robin.mitchell Fri Sep 8 13:21:43 1995
```

Here's an example message:

```
From mark.sidell Fri Sep 8 13:21:43 1995  
From: mark.sidell@forteinc.com  
To: jon.berke@forteinc.com  
Subject: Import file formats  
Date: 21 Aug 1995 19:47:12 GMT
```

Jon, here is an example of a quoted From line. The following line looks just

like a From line that begins a message, so I have quoted it.

>From robin.mitchell Fri Sep 8 13:21:43 1995
That's all for now!

Build: **16 bit Agent:**

NoFree: No (Free Agent only topics)

YesMail: Yes (Receive email topics)

YesFolders: Yes (All aspects of folders)

YesSpelling: Yes (Spell check topics)

YesSorting: Yes (Sorting topics)

NoBit32: No (Features only available in the 32bit version)

AGENT.INI

Click on the section name below to jump directly to that section.

[\[Article\]](#)
[\[Attachment\]](#)
[\[Browser\]](#)
[\[Colors\]](#)
[\[Confirm\]](#)
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[\[Servers\]](#)
[\[Spelling\]](#)
[\[TimeZone\]](#)
[\[Timing\]](#)
[\[View\]](#)

;
=====

[Profile]

FullName=
;Your full name as you want it to appear in your messages.
;You may leave this blank.

EEmailAddress=
;Your email address.

ReplyTo=
;Where replies to your messages should be sent,
;if different from your email address.

Organization=
;Your organization.
;You may leave this blank.

DoAuthorization=0
;When non-zero, perform authorization login to news server.

SavePassword=1
;Save authorization password between sessions.

UserName=
;News server authorization username.

Password=
;News server authorization password (encrypted).

IsLicensed=1
;When non-zero, you have accepted the license agreement.

IsRegistered=1
;(Free Agent only) When non-zero, you registered Free Agent.

EnableSupportMenu=0
;System administrators for site-based copies of Agent can turn this
;parameter on to display the Post | Support Question menu option.


```
;=====
[Servers]
```

```
NewsServer=
;The name or IP address of your NNTP news server.
```

```
MailServer=
;The name or IP address of your SMTP mail server.
```

```
NNTPPort=119
;Winsock port to use for connecting to the NNTP news server.
;When this value is the standard news server port number (119), Agent
;first asks the winsock driver for the port number to use. If that
;call (getservbyname) fails, Agent then tries to use this port number.
;When this value is *not* the standard news server port number, Agent
;uses it instead of the asking the winsock driver for the port number
;to use.
```

```
SMTPPort=25
;Winsock port to use for connecting to the SMTP mail server.
;When this value is the standard mail server port number (25), Agent
;first asks the winsock driver for the port number to use. If that
;call (getservbyname) fails, Agent then tries to use this port number.
;When this value is *not* the standard mail server port number, Agent
;uses it instead of the asking the winsock driver for the port number
;to use.
```

```
PopServer=
;The name or IP address of your POP server.
```

```
POPPort=110
;The port to use for connecting to the POP server.
;When this value is the standard POP server port number (110), Agent
;first asks the winsock driver for the port number to use. If that
;call (getservbyname) fails, Agent then tries to use this port number.
;When this value is *not* the standard mail server port number, Agent
;uses it instead of the asking the winsock driver for the port number
;to use.
```

```
SMTPServerPort=25
;The port to use for listening for inbound SMTP connections, used when
;receiving email via SMTP. Default is 25.
```

```
;=====
[Groups]
```

```
LastUpdate=
;The most recent date and time at which the program retrieved a list
;of new Usenet groups, in GMT. When the program retrieves a list of
;new groups, it asks for all groups created after this date.
;Setting this to blank forces the program to retrieve a list of all
;groups.
```

```
RefreshMode=1
;The number associated with the last option selected in the Refresh
;Group List dialog box.
```

```
LastFolderSelection=
;The name of the last folder selected with the Copy/Move messages
;dialog (All Folders menu option).
```

```
;=====
[Online]
```

```
AutoDisconnect=1
;Disconnect from news server after <NoActivityTimeout> seconds of
;inactivity. Zero means never disconnect.
```

```
NoActivityTimeout=300
```

```
;Period of no activity after which the program should disconnect
;from the NNTP server (seconds).

MailAutoDisconnect=1
;Disconnect from POP mail server after <MailNoActivityTimeout> seconds
;of inactivity. Zero means never disconnect.

MailNoActivityTimeout=5
;Period of no SMTP activity after which the program should disconnect
;from the SMTP server (seconds).

SendKeepAliveMsgs=1
;Send "keep alive" messages to the news server.
;This keeps the dial-up connection alive.

KeepAlivePeriod=60
;How often, in seconds, to send a keep alive message during periods of
;inactivity.

XHdrOnly=1
;When non-zero, use XHDR commands to request message header information
;from the news server, rather than XOVER. Some servers do not support
;the newer XOVER command, which is faster than XHDR. The program
;automatically detects whether the server recognizes XOVER and falls
;back to XHDR if it doesn't. But, you can also use this option to
;force it to always use XHDR.

EnablePriorityTask=1
;When non-zero, enable priority tasks for retrieving message bodies.
;This allows the program to open two channels to the news server,
;with one reserved as a priority channel for retrieving messages.

AutoView=0
;What to do when you double-click on a message without a body
; 0 Retrieve the message's body
; 1 Mark the message for later retrieval
; 2 Retrieve the body if online, mark for retrieval if offline
; 3 Do nothing

RetryConnectAttempts=0
;How many times to retry connecting to the server after getting
;any of the following errors:
; - Connection refused (winsock error 10061)
; - Operation timed out (winsock error 10060)
; - 400 Service not available
;If the parameter is zero, Agent reports an error after the first
;attempt.

RetryConnectPause=30
;How long to wait, in seconds, between connection attempts when
;retrying.

RetryConnectCloseWinsock=0
;When non-zero, Agent closes winsock after each connection failure and
;reloads it before retrying. If you are using a winsock dialer, this
;causes the dialer to hang up the modem between connection attempts.

UseGetHostName=0
;By default, Agent uses winsock function WSAAsyncGetHostByAddr() to
;obtain the name of the PC itself, for use when logging into SMTP
;servers. Setting this option to non-zero causes Agent to use
;function gethostname() instead. This option can be used as a
;workaround for winsock drivers that do not support
;WSAAsyncGetHostByAddr().

EnableMsgIdRetrieval=1
;When non-zero, if Agent fails to retrieve a Usenet message body by
;message number, it will attempt to retrieve it by message ID. Some
;news servers are slow in responding to message ID requests, so you can
;set this option to zero to disable message ID retrieval.
```

```
ErrorTimeout=300
;The amount of time (in seconds) Agent waits after displaying the
;online error dialog box before going offline automatically. Agent
;does not cancel any online tasks until you confirm that you want to do
;so on the dialog. If you choose to resume processing, Agent will go
;online again. This parameter applies only if auto-disconnect is
;enabled (AutoDisconnect=1).

;=====
[View]

AutoOpenMode=1
;Automatically maintain positioning in subsidiary browsers when
;the highlight in a browser changes.

ShowToolBar=1
;Display the toolbar at the top of the screen

ShowStatusBar=1
;Display the status bar at the bottom of the screen

StatusBarFont=MS Sans Serif, 80, 0, 0, 0,0,0
;Font used for text in the status bar.

InitialView=1
;Specifies the initial view for the Groups/Folders pane:
; 0 - All Groups
; 1 - Subscribed Groups
; 2 - New Groups
; 3 - Folders

MainWindowPosition="0 1 -1 -1 -4 -4 86 57 875 677"
;Initial screen position of the program's main window

BrowserPosition="3 3 94 347 -4 -23 15 18 663 348"
;Initial screen position of the browser

ProgressStyle=0
;Controls the format of the graphical online task progress indicator
;which appears in Agent's Status Bar. The options are:
;0 - Display the progress indicator in its own box on the Status Bar.
;1 - Display the progress indicator in its own box, and include text
;   showing the percentage of the task completed so far.
;2 - Display, in its own box, text showing the percentage of the task
;   completed so far without a graphical progress indicator.
;3 - Display the graphical progress indicator over the text describing
;   the current task.
;4 - Do not display the progress indicator.

ProgressDelay=1000
;How long to wait, in milliseconds, when the percent complete changes
;from 0 to a non-zero value, before updating the online task progress
;indicator display. Once the delay threshold has been exceeded, Agent
;updates the display continuously. This delay causes Agent to not
;display the progress indicator for extremely short operations, such as
;downloading short article bodies.

GroupPropTab=0
;The tab last displayed in the Properties for Selected Groups dialog
;box (Group menu). The next time you open this dialog box, Agent will
;display this tab.

DefGroupProp=0
;The tab last displayed in the Default Properties for All Groups dialog
;box (Group menu). The next time you open this dialog box, Agent will
;display this tab.

PrefsTab=0
;The tab last displayed in the Preferences dialog box (Options menu).
;The next time you open this dialog box, Agent will display this tab.
```

InboundTab=0
;The tab last displayed in the Inbound Email dialog box (Options menu).
;The next time you open this dialog box, Agent will display this tab.

;=====

[Browser]

NormalFont=Arial, 80, 0,0, 0,0,0
;Font for normal items
;<fontname>, <points*10>, <bold>, <italic>, <red>,<green>,<blue>

BoldFont=MS Sans Serif, 80, 1,0, 0,0,0
;Font for special items(e.g. first message in thread)
;<fontname>, <points*10>, <bold>, <italic>, <red>,<green>,<blue>

ScrollMargin=2
;The minimum number of lines to maintain above and below the
;highlighted item when scrolling with the cursor keys. This keeps the
;highlight from getting pinned at either the top or bottom screen rows.

FollowUpIndent=4
;Amount to indent follow-up messages in the Message List pane,
;in characters.

MaxNestLevel=6
;The maximum indentation level for response messages in the message
;list browser. The absolute maximum level allowed is 15.

CollapseThreads=1
;Initially collapse threads in the Message List pane.

ExpandNewThread=1
;When positioning on a new message, automatically expand the thread
;if the message is a follow-up and if the first message in the thread
;has been retrieved.

SubjectThreading=1
;Use subjects to combine messages into threads, in addition to message
;references.

ArticleListColumns=147,745
;Offsets of the left edges of the columns in the Message List pane,
;in units of 10x the average character width.
;The edge of the left-most column is always 0, so is not included here.

OutBoxColumns=87,432,697
;Offsets of the left edges of the columns in the Outbox browser,
;in units of 10x the average character width.
;The edge of the left-most column is always 0, so is not included here.

NewSubjectStartsNewThread=1
;When set, a follow-up message that contains a different subject than
;its referenced message starts a new thread. When this option is not
;set, Agent includes the follow-up in its referenced message's thread.

WatchSkipsToNextUnread=1
;When this option is on (the default), watching an unread message
;causes Agent to skip to the next unread message.

SortDateDescending=0
;When non-zero, do date sorts descending. Default is zero (ascending).

SortSizeDescending=0
;When non-zero, do size sorts descending. Default is zero (ascending).

;=====

[Article]

VariableFont=MS Sans Serif, 100, 0,0, 0,0,0
;Variable-pitch font for the message body viewer
;<fontname>, <points*10>, <bold>, <italic>, <red>,<green>,<blue>

```
FixedFont=Courier, 100, 0,0, 0,0,0
;Fixed-pitch font for the message body viewer
;<fontname>, <points*10>, <bold>, <italic>, <red>,<green>,<blue>

UseFixedFont=1
;Use the fixed-pitch font for messages

WordWrap=1
;Word wrap messages

ShowHeader=1
;Show all header fields in messages

QuotedTextMarkers=>:|}
;The characters that mark a quoted line of text in a message.
;If a line begins with any of these characters, it is assumed to be
;quoted.

URLPattern=[a-zA-Z]+:/[^\t\r\n>\\"]*[a-zA-Z0-9/]
;A regular expression defining the pattern for URLs

TabSpacing=3
;Tab spacing for messages.

SaveArticleFields=2
;Controls which header fields to save when writing a message to a text
;file. Options are:
;0 - No fields
;1 - Subject, author, and date only
;2 - All fields

SaveArticleAppend=1
;If the file to which a message being saved already exists, append to
;it. Otherwise, overwrite the file after prompting for verification.

PageDownMode=0
;Controls the behavior of the PageDown key in the Message pane.
;When the option is non-zero, Agent will not page down if the last
;line of the message is visible. The default setting is zero.

ShowFullAddress=0
;When non-zero, show the full email address of the author in the
;Message pane and header.

NewsBaseFields=
NewsAllFields=
MailBaseFields=!to,!subject,!from,!date,cc,bcc
MailAllFields=
;These params control which header fields are displayed at the top of
;the message body. The News* params control usenet messages, and the
;Mail* params control email messages. The *Base* params control the
;fields that are displayed when option Show Header Fields is off, and
;the *All* params control the fields that are displayed when the option
;is on. Each param may contain a list of comma-separated field names.
;The fields are displayed in the order listed. If a field name is
;preceded with a !, then the field is always displayed. Otherwise, the
;field is displayed only if it is actually contained in the message.
;If a *Base* param is empty, then no fields are displayed when Show
;Header Fields is off. If an *All* param is empty, then all fields are
;displayed when Show Header Fields is on.

SaveArticleFormat=0
;Controls formatting of the text file when saving messages.
;0 - UNIX message file format
;1 - include a separator line before each message
;2 - no separators before messages

SaveArticleSeparator="=====\n"
;The separator to be used when SaveArticleFormat=1.
```

```
SaveArticleFields=1
;Which header fields to include when saving messages to files.
;0 - no header fields (body only)
;1 - selected header fields
;2 - all header fields

SaveArticleFieldList="To,Subject,From,Date,Cc,Bcc"
;A comma-separated list of fields to be included in saved messages when
;SaveArticleFields=1. Agent includes a field only if it is actually
;defined in the message.

ImportUseXFolder=1
;When non-zero, if a message being imported begins with a X-Folder
;field, place the message in the specified folder.

ImportFileMode=0
;Controls how Agent decides where to place imported messages. If
;ImportUseXFolder=1, any X-Folder field in a message overrides this
;setting.
;0 - Use Agent's Filing filters to file messages based on content
;1 - File all messages in the folder specified by ImportFileFolder.

ImportFileFolder=
;Specifies the name of the folder to be used when ImportFileMode=1.

;=====
[Attachment]

PartitionMode=1
;Controls how attachment messages are partitioned:
; 0 = Partition into messages (AttachmentPartitionSize controls size)
; 1 = Do not partition (send as a single message)

PartitionLines=900
;When attachment messages are partitioned, the maximum number of lines
;of data to send per message. Each line contains 45 bytes of data,
;and consists of 63 characters.

TextMode=0
;Controls if and how text is sent with attachments
; 0 Send text as separate preface message
; 1 Include text at beginning of first partition message
; 2 Send no text

FileMode=644
;UNIX file mode for attachment files. This is a string.
;This is the mode that is included at the top of the uuencoded file.

;=====
[Purging]
;The parameters in this section can be modified within Agent from the
;What to Purge tab on the Default Group Properties dialog box and the
;When to Purge tab on the Default Group Properties dialog box.

PurgeByNumber=1
;This option controls how Agent's purge operation determines whether
;a message is no longer available.
; 0 = Purge based on message range reported by the server.
; 1 = Always download headers and purge based on those.

PurgeOnNewHeaders=1
;Purge messages when getting new headers.

PurgeOnExit=1
;Purge messages when exiting Agent.

CompressOnPurge=0
;When non-zero, selecting a Purge Messages option from the Group menu
;also compacts the databases being purged. Note: A database is
;compacted only when the percent of disk space saved is greater than
;the value of the CompressPercent parameter.
```

CompressOnExit=0

;When non-zero, Agent will compact all your databases when it closes.
;Note: A database is compacted only when the percent of disk space
;saved is greater than the value entered in the "Compact only if
;wasted space at least..." field below.

CompressPercent=20

;Before compacting a database, Agent checks to see how much disk
;space would be saved by the compact operation. This setting allows
;you to bypass the operation if only a small amount of disk space
;would be saved. Enter the minimum amount of disk space savings, as a
;percentage of the total size of the database, that will cause Agent
;to perform an automatic compaction after either a manual purge
;and/or an automatic purge during exit.

ConfirmPurgeOnExit=1

;When this option is non-zero, Agent asks for confirmation before
;purging and/or compacting databases when you close the program.
;When this option is zero, the Agent will purge and/or compact the
;databases without asking first. Note: To purge or compact databases
;on exit, be sure to enable PurgeOnExit and/or CompressOnExit.

AlwaysPurgeUnavailable=1

;When this option is on (the default), and you have selected one of
;the "When the message is no longer available" purge options, Agent
;will always purge messages that are no longer available during get
;new headers, even if you have turned off the "Purge when retrieving
;new headers" option. This parameter cannot be set within Agent.

;

[Message]

UseFixedFont=1

;Use the fixed-pitch font for outgoing messages

WordWrap=1

;Word wrap outgoing messages in the display window

IncludeOriginalText=1

;Automatically include the text of the original message when creating
;a follow-up message or email reply.

QuotePrefix="> "

;String used to quote text from the original message when creating
;a follow-up message or email reply.

FollowupString="%from% wrote:\n"

;The string used to generate the first line(s) of a follow-up message.
;This value should be defined directly from Agent. For more
;information, see Composing an Introduction String.
;If the string is blank, no first line is generated.

;

;Text enclosed in %...% are the names of fields from the original
;message. Two %% represent a single % literal.

;

;In addition to the standard message fields, the program supports these
;special fields:

; %Full-Name% Full name of author

;

;You may also use the following escape sequences:

; \n newline

; \t tab

; \\ the backslash character itself

ForwardString="In %newsgroups%, %from% wrote:\n"

;The string used to generate the first line(s) of a forwarded Usenet
;message. If the string is blank, no first line is generated.
;Uses the same formatting commands as FollowupString.

MailReplyString="On %date%, you wrote:\n"

;The string used to generate the first line(s) of an email reply.
;If the string is blank, no first line is generated.
;Uses the same formatting commands as FollowupString.

MailReplyMailString="On %date%, you wrote:\n"
;The introduction string for email replies to email messages.
;If the string is blank, no first line is generated.
;Uses the same formatting commands as FollowupString.

ForwardMailString="On %date%, %from% wrote:\n"
;The introduction string for forwarded email messages.
;If the string is blank, no first line is generated.
;Uses the same formatting commands as FollowupString.

LineLength=70
;The maximum line length for outgoing messages.
;The program word-wraps longer lines.
;Setting this to zero disables word-wrap in outgoing messages.

SaveSentMessages=1
;Save messages that have been successfully posted in the outbox.

SendTagLine=0
;(Free Agent Only) When non-zero, the Free Agent advertisement tag line
;is included at the bottom of messages.

GMTDates=1
;When non-zero, post all messages and emails in GMT format as opposed
;to your local timezone.

CurrentGroupOnly=1
;This option controls which newsgroups are included by default for
;follow-up posts. If the referenced message includes a Followup-To
;field, Agent always lists the groups from that field, independent of
;this option. If the referenced message does not contain a Followup-To
;field, and this option is set, Agent includes just the name of the
;group that was selected when the follow-up message was created. If
;this option is not set (the default), Agent includes all groups listed
;in the referenced message's Newsgroups field.

ValidateAddresses=1
;When non-zero, Agent tries to validate all email address fields (To:,
;Cc:, Bcc:, From:, Reply-to:, and Sender:) in messages that you send.
;Set this value to zero if you need to enter non-standard addresses.

ShowAllFields=0
;When non-zero, Agent allows editing of the Control and Approved
;message fields.

GenerateID=1
;When non-zero, Agent generates Message IDs when posting messages.

;=====

[Directories]

Attachments="C:\AGENT\, *.txt, 0"
;The last directory selected in the Attach Binary File dialog box.
;The third parameter is the listbox index of the file-type filter
;(e.g., "*.TXT") that was last selected in the dialog box.

Files="C:\AGENT\, *.txt, 1"
;The last directory selected in the Save Messages As and the Import
;Messages dialog boxes.
;The third parameter is the listbox index of the file-type filter
;(e.g., "*.TXT") that was last selected in the dialog box.

Signatures="C:\AGENT\, *.txt, 1"
;The last directory selected in the Select Signature File dialog box.
;The third parameter is the listbox index of the file-type filter
;(e.g., "*.TXT") that was last selected in that dialog box.

Home=
;The directory where Agent's database files and custom dictionaries are
;stored. If this parameter's value is blank (the default), Agent looks
;for these files in the directory containing AGENT.INI. Note: Changing
;this setting does not move your files. Use File Manager to move all
;the files (*.IDX, *.DAT, and CUST*.TLX) to the new location and then
;restart Agent for this change to take effect.

Shared=
;The directory where Agent's help file and master dictionaries are
;stored.

WAVFiles=
;The last directory selected in the Select WAV File dialog box.

;
;=====

[Colors]

BrowserNormalColor=0,0,0
;Color for normal messages
;<red>,<green>,<blue>

BrowserUnreadColor=128,0,0
;Color for unread messages.
;<red>,<green>,<blue>

BrowserSelectedUnreadColor=255,255,0
;Color for unread messages that are selected (highlighted).
;Normally, this should be the inverse of the Control Panel's highlight
;color.
;<red>,<green>,<blue>

ArticleNormalColor=0,0,0
;The color for normal text in messages.

ArticleQuotedColor=0,0,255
;The color for quoted text in messages.
;A line is quoted if it begins with one of the QuotedTextMarkers.

;
;=====

[Confirm]

DeleteGroup=1
;Confirm group deletions

StopTasks=1
;Confirm actions that would cancel active online tasks

DeleteArticle=1
;Confirm message deletions

DeleteOpenMessage=1
;Confirm closing message composition window if the user has modified
;the message

DeleteOutboxMessage=1
;Confirm message deletions in the outbox

CloseWithTasks=1
;Confirm program close when tasks are running

DefaultAction=0
;Default key in confirmation dialogs, 0=NO, 1=YES

MarkAllRead=1
;Confirm the Mark All Messages Unread and Mark All Messages Read
;commands.

LaunchEXE=1
;Confirm the launching of executable attachments.

```
FollowupPoster=1
;When non-zero, display an informational message box if you post a
;followup message to a message for which the poster has requested that
;followups be sent via email.

;=====
[TimeZone]

AssumeLocal=1
;If a downloaded message does not specify a timezone in its Date field,
;assume local time. When this option is not set, Agent assumes GMT.

MinutesFromGMT=-480
;The local timezone, in minutes from GMT.
;If ObservedDST is true, this should be the offset for standard time.

ObservedDST=1
;Automatically adjust the timezone offset to account for DST
;between April and October.

TimeZoneName=5
;A number that uniquely identifies the timezone name as selected on
;the Preferences | System Profile dialog box, used to identify the
;particular name selected for zones with multiple choices.

;=====
[Print]

LeftMargin=75
TopMargin=75
RightMargin=75
BottomMargin=75
;Margins for printing, in 1/100 inch increments.

Fields=1
;Header fields to include in printed messages
; 0 No fields
; 1 Subject, author, and date only
; 2 All fields

PageBreaks=0
;Where to put page breaks
; 0 None
; 1 Between messages
; 2 Between threads

Font=Times New Roman, 100, 0,0, 0,0,0
;Printer font

;=====
[Email]

Mode=<n>
;0=Receive email with SMTP
;1=Receive email with POP

POPAccount=
;POP account name.

SavePOPPassword=0
;When non-zero, save the POP password between sessions.

POPPassword=
;The saved POP password.

AlertBox=1
;When non-zero, display a message box when new mail arrives.

AlertSound=1
;When non-zero play a sound when new mail arrives.
```

AlertSoundFile=
;The name of the WAV file to play for the email alert sound. This may
;also be the name of a sound listed in the WIN.INI [Sounds] section.
;If this is blank, Agent simply beeps.

AutoCheck=1
;When non-zero, automatically check for email periodically.

AutoCheckPeriod=0
;How often to check for email, in minutes.

LeaveOnServer=0
;When non-zero, leave email on the POP server after retrieving it.

SkipLong=0
;When non-zero, skip long email messages.

SkipLongKBytes=64
;The messages size threshold (in kilobytes) for SkipLong.

SkipLongLines=20
;How many body lines to retrieve for messages being skipped.

MaxSMTPSessions=2
;How many clients Agent will allow to connect simultaneously when
;receiving email with SMTP.

SMTPSessionTimeout=300
;How many seconds of inactivity to allow on an SMTP receive email
;session before cancelling and closing the session.

AutoDecode=1
;When non-zero, auto-decode email message attachments while retrieving
;the messages.

AutoDecodeDirectory=
;The destination directory for auto-decoded email attachments.

SMTPAlways=0
;When non-zero, and you are configured to receive email with SMTP, load
;winsock immediately on program startup and start the SMTP task.

AutoCheckMode=0
;0 - Automatically check for email only when online for some other
; reason.
;1 - Automatically check for email at all times, and unload winsock
; between checks.
;2 - Automatically check for email at all times, but leave winsock
; loaded between checks.

;
;=====

[Spelling]
;This section is not available in Free Agent.

AlwaysSuggest=1
;When non-zero, the spell checker will automatically suggest possible
;replacement words.

CheckRepeatedWords=1
;When non-zero, the spell checker will stop when it finds the same word
;twice in a row.

IgnoreNumeric=1
;When non-zero, the spell checker will ignore words containing numbers.

IgnoreUpperCase=1
;When non-zero, the spell checker will ignore words composed of all
;uppercase letters.

IgnoreQuotedLines=1

;When non-zero (the default), the spell checker will ignore words which
;appear on lines beginning with a quote character (as defined by the
;Quoted Text setting on the Preferences dialog box's Display tab).

;=====

[Timing]

GetHostByNameTimeout=30
;Timeout period for looking up the host's name (seconds)

ConnectTimeout=10
;Timeout period for connecting to host (seconds)

ResponseTimeout=120
;Timeout period for waiting for a response from the host (seconds)

SendTimeout=60
;Timeout period for sending a command to the server (seconds).
;This is the maximum time the program will wait during a blocked
;transmission, not the total time allowed to send a message.

PostTimeout=60
;Timeout period for posting a message or email message (seconds).
;This is the maximum time the program will wait during a blocked
;transmission, not the total time allowed to send a message.

SplashTime=5
;Minimum time to display the splash screen (seconds)

PostResponseTimeout=360
;How long, in seconds, Agent will wait for an acknowledgment from the
;server after posting a message or email message.

SMTPSessionTimeout=300
;How many seconds of inactivity to allow on an SMTP receive email
;session before cancelling and closing the session.

;=====

[Debugging]

ShowUID=0
;When non-zero, Agent shows the group/folder UIDS in the Groups/Folders
;pane. This number is the base filename for each group's IDX and DAT
;files.

VerboseLog=0
;When non-zero, include extra information in the log window, including
;a script of Agent's conversation with the news server, and task state
;machine transitions.

FileLog=0
;When non-zero, Agent writes log output to AGENT.LOG. The contents of
;this file are erased at the start of each Agent session.

TraceLog=0
;When non-zero, send log output to the Windows debugging console, so
;that it appears in programs like DBWIN.

TraceHelp=0
;When non-zero, send a debugging statement to the Windows debugging
;console each time Agent sends a request for online help.

ShowArticleDetail=0
;When non-zero, show some detailed information about messages at the
;bottom of the Message pane. In particular, this shows the message's
;number as reported by the news server.

ShowMemUsage=0
;When non-zero, show the total number of allocated blocks in the status
;bar. This option is used to check for memory leaks.

EnableTrace=0
;When non-zero, enable debugging trace statements to be sent to the
;Windows debugging port.

WinsockLog=0
;When non-zero, all winsock calls are written to AGENT.LOG.

EnableMenu=0
;When non-zero, Agent displays the debugging menu options. You can
;also toggle the display of the debug options by pressing Ctrl+Shift+D
;in Agent.

ShowBuild=0
;When non-zero, Agent displays the build number in the title bar and
;About dialog box.

ShowInternalFields=0
;When non-zero, Agent displays its internal fields in the Body pane.

;=====

[Languages]

;This section is not available in Free Agent.

;This section is not included in AGENT.INI by default. You can add it
;if you want to customize the spell checker's dictionaries, however.
;Each parameter in this section has the following format:

;<id>=<name>,<apostrophe-flag>,<custom>,<master1>[,...<masterN>]

;

;<id> is a three-letter language ID, which uses the same convention as
;WIN.INI. Here are the current ids:

; enu English (American)
; eng English (International)
; frn French
; ger German
; itn Italian
; spn Spanish

;

;<name> is the name of the language as displayed in Agent.

;

;<apostrophe-flag> is a 0/1 flag indicating whether apostrophe should
;be considered a word separator. When this flag is true (1), if a word
;containing embedded apostrophes is not found in any dictionary, Agent
;treats the apostrophe as a word separator and checks each sub-word
;individually. Normally, this flag is set only for French, in which it
;is common to create new words by combining words with apostrophe.

;

;<custom> is the name of the custom dictionary. By convention, this
;file is named CUST<id>.TLX. If the filename has no path, Agent looks
;for the file in the Home directory. If the file does not exist, Agent
;creates it.

;

;<master> is the name of one or more master dictionaries. You can list
;up to 12 files. When checking words, Agent searches the dictionaries
;in the order listed. By convention, the common words file is named
;MAIN<id>.TLX and the compressed words file is named MAIN<id>.CLX. If
;the filename has no path, Agent looks for the file in the shared
;directory. If none of the master dictionaries for a given language
;exist, Agent assumes that the language is unavailable, and removes it
;from the list of available languages in the UI.

;=====

[FolderMenu]

Menu1=

...

MenuN=

;A list of the folders that appear on the Copy/Move to Folder flyouts.
;The names of options (Menu1, etc.) don't matter. Agent simply uses
;the first none items from the list to populate the flyouts.

Build: 16 bit Agent:

NoFree: No (Free Agent only topics)

YesMail: Yes (Receive email topics)

YesFolders: Yes (All aspects of folders)

YesSpelling: Yes (Spell check topics)

YesSorting: Yes (Sorting topics)

NoBit32: No (Features only available in the 32bit version)

Release Notes

This topic describes the features most recently added to Agent. For a more comprehensive set of release notes, please check our Web pages (<http://www.forteinc.com/forte/>).

Version 1.00

Improved the Purging option to give you more control over which articles are purged. Also, you can now purge groups manually, and automatically on program exit. For details, see [the Purging tab of the Properties for Selected Group dialog box](#).

Added an option to compact the databases. To compact your databases, choose Compact Databases from the File menu.

Significantly improved download, threading, and purging performance. Now, purging most groups should only take a few seconds at most.

You can now send an email carbon copy (CC) when you post an article. This is especially useful when you want to post a follow-up response and email the original author at the same time. For more information, see [Compose Article window](#).

Moved some commands from the File menu to a new Options menu and the Window menu. Commands that control program configuration are now on the Options menu. Commands that open new windows are now on the Window menu.

Agent now allows you to edit all header fields (Distribution, Keywords, etc.) for messages you send. For more information, see [Compose Article window](#) and [Compose Email window](#).

You can now mark an article unread while you are viewing its body.

Selecting Watch Thread on an unread article now skips to the next unread article. You can disable this option with the [Navigation tab of the Preferences dialog box](#).

You can now control whether or not Agent should validate email addresses in your messages. For details, see the [Message Posting tab of the Preferences dialog box](#).

You can now cancel a post after you send it. To cancel a post, highlight the article in the Article pane and choose Cancel Article from the Article menu.

Agent now accepts a command line parameter to specify the location of AGENT.INI. E.g., `agent <path>`. The optional <path> argument can be either the directory containing AGENT.INI or the name of the INI file to use as AGENT.INI.

- If no <path> is specified, Agent looks for AGENT.INI in the current working directory. If the file doesn't exist, Agent creates it.
- If <path> is a filename, Agent uses that file as AGENT.INI. If the file doesn't exist, Agent creates it.
- If <path> is a directory, Agent looks for AGENT.INI in the specified directory. If the file doesn't exist, Agent creates it. Note: If the directory doesn't exist, Agent assumes that you are specifying a filename. You can prevent this from happening by appending a \ to the end of the directory name to force Agent to always treat it as a directory. For example: `c:\agent\`.

Added support for Spry's winsock dialer. This fixes problems using Agent with Internet in a Box and CompuServe. You no longer have to manually start the Spry dialer prior to having Agent go online.

Agent is now less strict when searching for the articles composing a binary attachment. It ignores case and leading/trailing whitespace when comparing the article subjects.

Added "Delete Body" to the Article menu. Select this option to delete the selected article's body but not its header.

Add drag-select support to highlight multiple groups or articles with the mouse. Just click and drag the mouse over the groups or articles.

Agent now starts a new thread when a follow-up article has a different subject than the original. You can control this behavior with the [Navigation tab on the Preferences dialog box](#).

Agent's dialog boxes now have the correct 3D look when running in Windows 95.

After unsubscribing to a group or leaving a group you just sampled, Agent now asks if you want to keep the group's articles. If you say "No," it will immediately delete articles in the group. This feature helps you delete unwanted database files from your disk.

Agent now includes all newsgroups from the original article when you post a follow-up to a cross-posted article. This option is controlled by an AGENT.INI parameter:

```
[Message]
CurrentGroupOnly=0
```

Added a confirmation message when you mark all the articles in group as read or unread. You can turn this message off from the Confirmations tab of the Preferences dialog box.

Agent can now retry refused connections that can occur when the news server is very busy. For details, see the Online Operation tab of the Preferences dialog box.

Added context menus to the Composition and Outbox windows. Context menus are activated by clicking the right mouse button.

Add a preference option for selecting which mouse button selects items from the context menu. See the Navigation tab of the Preferences dialog box for details.

Skipping to the next unread article from the Group pane now moves the focus to the Article pane for the next group with an unread article and selects that article. You can disable this behavior by unchecking the "Skipping to next unread article jumps..." box on the Navigation tab of the Preferences dialog box.

Agent now adds a leading zero when posting multi-part attachments. E.g., [04/15].

When an article does not contain a timezone, Agent now assumes local time. It used to assume GMT. This feature is controllable via an AGENT.INI parameter:

```
[TimeZone]
AssumeLocal=1
```

Choosing Get Selected Article Bodies when a collapsed thread is selected now retrieves the bodies of all the articles in the thread.

You can now specify a location for your database files (*.IDX and *.DAT). To keep your database files in a directory other than Agent's normal working directory, edit the Home parameter in the [Directories] section of AGENT.INI.

Ctrl+A now works in the Outbox window.

Added an option to AGENT.INI to override the Port numbers used for the NNTP and SMTP servers. See AGENT.INI for details.

Agent now deletes the Outbox files when all the messages in the outbox are deleted.

Agent now strips EOF characters from signatures when posting.

The various debugging parameters are now documented in the AGENT.INI help topic.

Agent now purges all but the most recent article in an ignored thread.

Agent now detects when the news server renumbered the articles in a group. When this occurs, Agent adjusts the high article numbers accordingly and retrieves all new articles.

Release Notes

Version .99c

You can now copy or move items from the Outbox to a folder.

You can now select a folder in which to automatically route your outbound messages.

Implemented an interim solution to binary decoding. Agent now lets you apply all of the attachment decoding options to email messages in folders. But, it never deletes the body of an email message. This means that it doesn't store the destination filename in the message after you have extracted the file, nor does it display the little camera icon next to the message. The next release will have the fully integrated solution, with MIME support.

The email filter now recognizes the "Apparently-To:" field. If a received or imported email message contains an Apparently-To field rather than a To field, Agent treats the field as if it were the To field.

Added a Table of Contents to the [AGENT.INI](#) help topic.

Agent now generates its own message IDs when posting messages. This was done so that sent messages, when copied from the outbox to a folder, will thread correctly with replies to the sent messages. You can disable this feature (if Agent's message IDs disagree with your news server) with the following INI option:

```
[Message]
GenerateId=0
```

You can now cancel a sent Usenet message that has been placed in a folder *if* you allow Agent to generate message ids (the new default). This will allow you to cancel a message without first retrieving it from the news server. If Agent does not generate the message id for the message, you must retrieve it from the news server before you can cancel it.

Added a Cancel button to the "Skip to Next Unread Group" message box.

After spell-checking a selected area of text, Agent no longer asks you if you want to start at the beginning of the message and spell check the entire message.

You can now selectively specify the header fields to use when printing.

Changed the way the progress bar works. Hopefully, there's a setting to make everyone happy. It is currently controlled by two INI options. Click [here](#) for details.

Agent now accepts email messages of the form @x:foo@bar (they're called "source routing addresses"), either with or without the enclosing <...>, and will pass the @x routing info to the mail server. The full syntax of the routing (@x:) portion of the address is:

```
@<domain> [,@<domain>]*:
```

(This means that the routing info consists of one or more @<domain> components, separated by commas, with the whole thing followed by a colon).

Enhanced the behavior when replying to a Usenet message which has the "Reply-To:" field set to "poster". Agent now pops up a dialog which gives you the choice of (1) replying to the poster via email, (2) posting a Usenet message AND CCing the poster via email, or (3) just posting a Usenet message.

Agent now accepts email addresses without the "@domain" part. Addresses with just the @ are also acceptable. Agent does not try to determine the actual domain for the address. Rather, it sends the address as is to the mail server, and lets it deal with it. Most mail servers automatically assume the server's local domain if no domain is supplied.

Agent now supports the "In-Reply-To:" field (which identifies the specific message to which the reply pertains).

The build number now includes a "32" or "16" to indicate whether you are using the 32-bit or 16-bit version of Agent.

Under Preferences->Posting, Agent was limiting the length of the "Reply to Email" and "Forwarded Email" introduction strings to the number of characters that fit on the screen. This limit has been removed.

Agent now recognizes "UTC" when parsing the date/times of messages.

Agent now displays a warning message if you attempt to use "Save As" on a header with no body text.

When renaming a folder, the "new name" field automatically defaults to the old name to make it easier to edit.

Added end-of-message marker in the message body pane.

Agent now allows you to select text in read-only windows (i.e., in the message body pane) with the keyboard. Previously, you could only use the mouse to select text. To select text with the keyboard, turn off Scroll Lock on your keyboard.

Agent no longer spell-checks words that look like email addresses, domain names, URLs, etc. Normally, this means that Agent will not try to spellcheck the introduction line, unless an email address contains a proper name.

Various bug-fixes and enhancements in the composition window, including:

- Removed the 60K size restriction in composition and message window.
- Fixed a bug that could make Agent could hang while word-wrapping very long article that contained no hard carriage returns.
- Some performance improvements
- Added end-of-message marker in composition window
- Fixed a bug in the function that calculates the space consumed by tabs, which is used to determine when to wrap lines in messages being formatted for transmission. Also fixed problem that caused text to be wrapped incorrectly when displaying messages.
- Fixed a GPF that could occur if you entered a very long field value in the "Value for:" edit control on the composition window.

Agent now remembers an article's original newsgroup. This allows Agent to use the correct Group Properties, Introduction Strings, etc. when you reply to a message from a folder. For messages created outside the context of a group (original email messages and usenet messages created when no group is selected), Agent sets the field to blank, which will cause it to use the default group properties for the message.

Added the Post->New Copy of Message command. This will allow you to resend a message that has been copied to a folder.

When opening any of the tabbed dialogs (e.g., Preferences, Properties for Selected Group), Agent now automatically selects the tab you were viewing the last time you had the dialog open.

Added the "Newsgroups:" header field on CCed copies of Usenet posts (so that when you get a copy of the email you get an indication in the header fields of what group it was associated with).

Fixed a problem which could cause a menu to be dismissed when the New Email Notification message was displayed.

Fixed a problem in the composition window which could cause text to be garbled or disappear after pasting text that came from a UNIX machine (UNIX machines use a single \n character as a line terminator instead of \r\n pairs).

Fixed a problem which could prevent you from copying or moving a message into a folder because Agent would think you had already copied/moved it. Agent now does a better job of checking for duplicates, and also lets you override the warning and copy the messages anyway.

Fixed a problem which prevented Agent from accepting some less common format for email addresses.

Fixed a problem in which Agent was stopping all online tasks even if you answered "No" to the "Stop all online tasks?" prompt.

Fixed a problem which caused the current thread to collapse when new email was received.

Fixed a problem which caused a "435 Duplicate" error when posting multi-part Usenet messages.

Fixed a problem which could cause Agent to retrieve two copies of an email message if you had "Leave

on server" enabled.

Fixed a problem in which the 'Newsgroup:' header field was not being initialized correctly when displaying messages in a folder.

The X-Attachment field is now visible when displaying all header fields for an email message. This field contains the name of any attached file.

Fixed some problems in controlling the scroll lock light. Now Agent maintains its internal state and its own scroll indicator, but does not enable/disable the keyboard scroll lock light.

Bullet-proofed against date/time calculation errors.

Fixed a GPF that occurred when trying to repaint an empty Body pane (after an operation such as resizing, scrolling, pressing a key, clicking in empty window).

Fixed a problem that prevented a right-mouse click from changing the window focus. This occurred when you had two Newsgroup windows open and switched between them by clicking with the right-mouse button.

Fixed a problem that could lead to an "out of memory" error when deleting messages. This generally occurred if you pressed Delete in an empty message list.

Fixed a GPF that could occur if you defined a folder before you got groups for the first time and then got new or refreshed the group list.

Fixed a GPF that could occur if you received an email with no header fields.

Fixed a GPF that could occur when you dragged and dropped a message with a long subject field.

Fixed two problems that could cause Agent to "unlock" articles when upgrading to Agent 99a or 99b from early version of Free Agent.

Fixed a problem in the French spell-checker. It didn't deal with words that contained apostrophes.

Fixed a problem which could prevent Agent from retrieving all parts of an email message. Apparently, some listservers send multiple messages with the same message id. Agent would see the "duplicate" ID, and assume that it had already retrieved the message.

Fixed a GPF that could occur if Agent checked for email while purging.

Fixed a problem in which active retrieval tasks could be disrupted if you changed the sort in a group that had any messages queued for retrieval. This resulted in Agent not retrieving all marked message bodies.

Fixed a problem that could result in "error 550: User Unknown" when sending an email message. This occurred if you had your field defaults set to always CC: yourself, and then you overrode that for an individual email by blanking the CC: field in the outgoing post.

Fixed a problem that was allowing email recipients to see who was BCCed on the email. Agent now omits the Bcc field from the message when it is sent.

Fixed a problem that caused an Ignored thread to be marked "unread" if it was moved to a folder.

Fixed a problem that could cause Agent to hang or GPF if it read a message header which contained a References field with contained the message's own message id. (We found another newsreader that incorrectly generated messages with this problem.)

Fixed a problem which could make new text wrap incorrectly in the composition with if you included one of your quote characters (i.e. >) in the newly typed text.

Fixed a problem that was causing Agent to access the hard drive every second or so. This problem only occurred if you were not running a disk cache program, such as SmartDrive.

Fixed a problem when Agent couldn't find the "Inbox" folder if the folder name started with a blank.

Fixed a problem which could cause a GPF @ 0001:4F93 or cause Agent to hang when merging in new

headers. These cases were due to messages that had a Reference: field that contained references to themselves.

Fixed error that could cause "503 need RCPT posting email" error message.

Fixed a problem that could cause the body pane to reset to the top when you received new email or pressed a key that changed the state of the article (i.e. Keep, Ignore).

Fixed problem in spell-checker that could cause it to jump over a misspelled word (after deleting a previous word).

The menus have been changed to follow the new MS guidelines for using menu elipses.

Agent was sometimes using the wrong icon for incoming email messages, marking them as Usenet messages. This has been fixed.

Fixed a problem that could cause Agent to hang reading an email with a long "To:" list.

Version .99b

Fixed a problem that would cause messages to be deleted when canceling a Move to Folder operation.

Fixed the "Error reported by server: -ERR bad number 0" problem when checking for new email. This would occur if you told Agent to leave your mail on the server AND your server does not support UIDL.

Fixed two problems that only affected users who receive email via SMTP:

- GPF at 0001:1C4F that occurred when starting Agent.
- Agent was loading winsock on startup regardless of whether the "load on startup" option was checked.

Fixed GPF @ 0014:F9C7 which occurred if the data and/or shared directories specified in AGENT.INI no longer existed.

Fixed a Skip to Next Unread problem when viewing a sorted group. If you changed the sort for a group, but Agent hadn't actually re-sorted the group (it was part of a multiple selection), and you performed a skip to next unread that jumped into that group, Agent jumped to the first unread message in the old sort and then re-sorted. The result is that you ended up in a random location in the message list.

Fixed a bug which causes the Watch and Ignore flags to not propagate correctly if you selected Watch or Ignore while the Message list was sorted by anything other than Thread.

Version .99a

Due to email's tight integration, we've made a minor yet pervasive change to our terminology. We've replaced the word "Article" with "Message."

User-defined folders have been added. Folders appear in the Group pane (which is now called the Groups/Folder pane) along with newsgroups. The commands for adding, removing, and showing folders appear on the Group menu. You can drag and drop messages into folders or use the Copy/Move to Folder options on the Message menu. To have a folder appear on your Copy/Move to Folder flyouts, choose Manage Folder Menus from the Options menu.

You can now sort messages. To sort the messages in a group or folder, choose the desired sort from the Group menu or simply click on the column label corresponding to the type of sort you want (e.g., click "Author" in the Message List pane to sort by author). Note: To sort by thread when viewing one of the other sorts, click on the "Status" column. You can change order (ascending or descending) of the date, size, and author sorts with the Display tab of the Preferences dialog box (you must resort the Message List pane for these changes to take effect).

You can now receive email from POP3 and SMTP servers. To configure Agent for email, choose Inbound Email from the Options menu and fill in the System Profile tab. To check for new mail, choose Check for Email from the Online menu. To import your old mail from Eudora or Pegasus, search for "Importing messages" in this help file.

Added additional Introduction Strings strings for replying from an email.

Added a progress indicator when downloading message bodies. Among other things, you can now tell how much progress you're making on each part of a binary download.

Added support for "poster" in the follow-up field. Here's how it works:

- When posting a Usenet article, if you wish to have follow-up messages sent to you via email, set the Followup-To field to "poster".
- If you followup to a message with "poster" in the Followup-To field, Agent now creates an email message composition window rather than a news article composition window.

Modified the right mouse button behavior to work like Windows 95, which also allows you to select items from the context menus with either the right or left buttons. To revert to the old behavior, edit the following line in AGENT.INI:

```
[Browser]
RightButtonSelects=0
```

Added protection against automatically launching executable binary attachments. For details, see the [Confirmations tab of the Preferences dialog box](#).

You can now choose which fields appear at the top of message bodies. See [AGENT.INI](#) for details.

Added Ctrl+H as a keyboard accelerator to toggle "Show All Header Fields."

Added the "Organization" field to the list of fields you can set in email messages.

Fixed bug which could cause Agent to hang on some servers when it tried to retrieve an article that was no longer available.

